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## **Sequentially timed all-optical mapping photography (STAMP)**

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**High-speed photography<sup>1-3</sup> is a powerful tool for studying fast dynamics in photochemistry<sup>4,5</sup>, spintronics<sup>6,7</sup>, phononics<sup>8,9</sup>, fluidics<sup>10,11</sup>, and plasma physics<sup>12</sup>. Currently, the pump-probe method is the gold standard for time-resolved imaging<sup>4-6,8,12-17</sup>, but requires repetitive measurements for image construction and hence falls short in probing non-repetitive or difficult-to-reproduce events. Here we present a motion picture camera that performs single-shot burst image acquisition without the need for repetitive measurements, yet with equally short frame interval (4.4 trillion frames per second) and high pixel resolution (450 × 450 pixels). The principle of this method or “motion picture femtophotography” is all-optical mapping of the target’s time-varying spatial profile onto a**

**burst stream of sequentially timed photographs with spatial and temporal dispersion. To show the camera's broad utility, we use it to capture plasma dynamics and lattice vibrational waves, both of which are previously difficult to observe with conventional methods in a single shot and in real time.**

To address high demand for scientific research and industrial applications, various high-speed imaging methods have been developed and commercialized over recent decades. In general, a conventional high-speed camera is classified as (i) a continuous-mode camera, such as a high-speed video camera based on a detector array<sup>3</sup> and optoelectronic image-encoding and -decoding method<sup>18,19</sup>, which continuously records a large number of images to digital memory and (ii) a burst-mode camera, such as a framing camera<sup>3,20</sup>, streak camera<sup>3,13,21,22</sup>, and in-situ storage image sensor<sup>20</sup>, which records a short burst of images at a much higher frame rate than the continuous-mode camera. Such burst cameras are commonly used to shoot motion pictures of ultrafast processes. For comparison, the commercially available state-of-the-art burst cameras can achieve a frame interval of  $\sim 100$  ns (in situ storage image sensor),  $\sim 10$  ps (framing camera), and  $\sim 100$  fs (streak camera) although the streak camera can only provide 1D images (Supplementary Table 1).

Apart from the burst cameras, the most popular method in scientific research is time-resolved imaging<sup>4-6,8,12-17</sup> based on the pump-probe method. Its principle is the construction of a time-resolved motion picture (movie) from repetitive measurements with different time delays between the trigger pulse (so-called pump) and measurement pulse (so-called probe). While this method provides a multi-dimensional motion picture with a much higher frame interval (typically  $\sim 100$  fs) than any conventional camera without the need for a fast detector, it requires the event under observation to be relatively simple and easily reproducible<sup>4-6,8,12-17</sup>, rendering the

method incapable of studying difficult-to-reproduce or non-repetitive (probabilistic or complex) events such as explosions, destructive testing, quantum-mechanical processes, Brownian motion, shockwave interaction in living cells, protein folding, enzyme reactions, and thermal dynamics in semiconductors.

In this Letter, we propose and demonstrate a single-shot burst camera that provides frame interval and pixel resolution comparable to those of pump-probe imaging ( $\sim 100$  fs,  $\sim 500 \times 500$  pixels) without the need for repetitive measurements to construct a motion picture (movie). The camera's single-shot image-recording capability enables real-time visualization of fast dynamical phenomena that are non-repetitive or difficult to reproduce. The principle of this optical imaging method which we refer to as sequentially timed all-optical mapping photography (STAMP) (Fig. 1, Supplementary Fig. 1, Supplementary Fig. 2) is an integration of (i) temporal mapping of the target's time-varying spatial profile onto an ultrafast train of sequentially timed photographs and (ii) spatial mapping of the photographs onto an image sensor, by employing temporal and spatial dispersive elements, respectively, in a unique setting. STAMP is as versatile as conventional cameras and available in both macroscopic and microscopic imaging configurations.

The key feature of STAMP is its ability to spatially separate successive 2D photographs in the optical domain while satisfying the condition for image formation on the image sensor (Supplementary Fig. 3, Supplementary Fig. 4, Supplementary Fig. 5). It allows sensitive measurement of the multiple photographs with a slow image sensor by directing them onto its different areas at the expense of pixels per frame (Here the number of pixels in each frame is the image sensor's total number of pixels divided by the number of frames). The use of the slow, but sensitive image sensor is advantageous as it permits high-speed imaging with low-intensity illumination and reduces the chance of photodamage and unwanted thermal effects in the target –

a condition of importance for high-speed microscopy<sup>23</sup>. STAMP's all-optical frame separation without any active mechanical and electronic components eliminates the speed bottleneck in the conventional burst cameras<sup>3,20</sup>, allowing for multi-dimensional motion picture photography at an unprecedented speed of  $\sim 100$  fs per frame.

The functionality of STAMP is as follows (Fig. 1, Supplementary Movie 1, Supplementary Fig. 2). First, a single femtosecond laser pulse (generated by, but not limited to, a pulse-picked Ti:Sapphire femtosecond laser) is temporally and spectrally shaped into a train of discrete daughter pulses with equal intensity by the temporal mapping device (TMD), the details of which are shown in the lower left inset of Fig. 1 and described in Methods and Supplementary Information. They are incident onto the target as successive “flashes” for stroboscopic image acquisition (which can be configured in reflection or transmission mode). The image-encoded daughter pulses are “passively” and “optically” separated by the spatial mapping device (SMD) and directed toward different areas of the image sensor. The details of the SMD are shown in the lower right inset of Fig. 1, Supplementary Fig. 3, and Supplementary Fig. 4 and described in Methods and Supplementary Information. The data recorded by the image sensor is digitally processed on the computer to construct a burst-mode motion picture with the frame interval and exposure time calibrated from the settings of the TMD (Fig. 1, Fig. 2a, Supplementary Fig. 6). These settings can be tuned to optimize the camera's performance, depending on the time scale of the dynamical event of interest. Here the conventional definitions of exposure time and frame interval in photography<sup>3</sup> are applied to those of STAMP such that they are equal to the full width at the half maximum (FWHM) of the pulse's intensity profile and the time gap between consecutive pulses, respectively (See Supplementary Information). High pixel resolution can be achieved in both macroscopic ( $600 \times 490$  pixels) and microscopic ( $680 \times 560$  pixels) imaging

configurations (Fig. 2b). In our proof-of-principle demonstration, the total number of frames was limited to six due to our simple embodiment of the SMD (Supplementary Fig. 3, Supplementary Fig. 4), but can be increased up to  $\sim 100$  by increasing the number of periscopes in the SMD's periscope array or employing a more complex design (See Methods and Supplementary Information). Also, in this demonstration, the effects of chromatic aberration and wavelength dependence are negligible as the total optical bandwidth is only about 20 nm centered at 810 nm.

To show the broad utility of STAMP, we used it to monitor the early-stage dynamics of plasma in a laser-driven micro-explosion – an effect often used in laser machining<sup>24</sup> and laser surgery<sup>25</sup>. It is important to note that this phenomenon is, in general, difficult to reproduce due to the complexity of the explosive process or difficulties in setting up identical experimental conditions hampered by laser intensity fluctuations and environmental noise. As shown in Fig. 3a, we ablated the surface of a glass plate (thickness of 50  $\mu\text{m}$ ) with a focused femtosecond laser pulse (pulse energy of 100  $\mu\text{J}$ , pulse width of 70 fs) and observed its resultant dynamics with STAMP in transmission mode. Shown in Fig. 3b and Supplementary Movie 2 is STAMP's motion picture (movie) of the plasma dynamics in a shadowgraph configuration with  $470 \times 470$  pixels, an average frame interval of 15.3 ps, and an average exposure time of 13.8 ps. The movie indicates the generation of free electrons known as a plasma filament and the generation and expansion of a plume caused by the laser irradiation. The 2D frame sequence helps us analyze the complex angle-dependent plume wavefront in 2D (Fig. 3c) which the streak camera (only 1D imaging) falls short in providing.

To highlight STAMP's single-shot movie-shooting capability, we visualized the complex dynamics of lattice vibrational waves (phonon-polariton waves) using STAMP at a much higher frame rate than in the above demonstration. In general, imaging of phonons is essential for

understanding the physical properties of materials<sup>26,27</sup>, manipulating THz waves<sup>8,28,29</sup>, and developing phononic devices<sup>9</sup>. As shown in Fig. 4a, we focused a cylindrically shaped femtosecond laser pulse (pulse energy of 40  $\mu\text{J}$ , pulse width of 70 fs) into a ferroelectric crystal wafer ( $\text{LiNbO}_3$ ) at room temperature to produce coherent phonon-polariton waves in the crystal through impulsive stimulated Raman scattering and captured their dynamical evolution with STAMP in a polarization-gating configuration. A detailed description of the phonon generation and imaging apparatus is available in Supplementary Fig. 7. Shown in Fig. 4b and Supplementary Movie 3 is a STAMP movie of the dynamics with  $450 \times 450$  pixels, a short frame interval of 812 fs (corresponding to a record high frame rate of 1.23 Tfps), and an average exposure time of 1.02 ps. The figure insets, Supplementary Movie 4, and Supplementary Movie 5 with a finer frame interval of 229 fs show the irregular and complex electronic response of the excited region in the crystal ( $t < 1$  ps) followed by the formation of a coherent THz phonon-polariton pulse and its upward propagation ( $t > 1$  ps). The apparent speed of the phonon pulse is determined from the movie to be  $4.6 \times 10^7$  m/s. From our time-domain and frequency-domain analysis (Fig. 4c), the FWHM temporal width, center frequency, and FWHM bandwidth of the pulse (averaged over all the frames) are found to be  $337 \pm 16$  fs,  $1.39 \pm 0.09$  THz, and  $0.99 \pm 0.16$  THz, respectively. To the best of our knowledge, this is the first time that such a dynamical behavior of phonons was captured by single-shot 2D imaging.

In this Letter, we have demonstrated STAMP in the most generic imaging configuration at near-infrared wavelengths. We, however, note that STAMP's general versatility allows various imaging configurations by combining it with well-known standard techniques such as differential interference contrast, diffraction imaging, holography, and tomography (3D imaging). Furthermore, the operation of STAMP is not limited to optical wavelengths (including

near-infrared), but can be extended to other electromagnetic wavelengths such as infrared, THz, and X-ray, provided that elements for temporal mapping and spatial mapping (not strictly limited to dispersion) are available.

## **Methods**

**TMD.** The TMD consists of a pulse stretcher and pulse shaper (Fig. 1, Supplementary Movie 1). The pulse stretcher is used to temporally stretch a pulse by using a temporal disperser which may be a glass rod, prism pair, grating pair, optical fiber, or any combination of these, depending on the time scale of the dynamical event of interest (typically, glass rods for femtosecond frame intervals, prism or grating pairs for picosecond frame intervals, optical fibers for nanosecond frame intervals). The pulse shaper is used to produce a series of daughter pulses and tailor the daughter pulses to be equal in intensity and pulse width to optimize the intensity resolution of the image sensor as its dynamic range is fixed for all the image-encoded daughter pulses. The pulse shaper in the TMD is essentially equivalent to the conventional pulse shaper that consists of two identical diffraction gratings and two identical lenses that sandwich a mask (e.g., a liquid-crystal spatial light modulator) located in the Fourier plane for phase modulation, two half-wave plates, and two polarizing beamsplitters for amplitude modulation. The frame rate, exposure time, and flash intensity of STAMP can be tuned by adjusting the settings of the pulse stretcher and pulse shaper. The actual parameter values of the pulse stretcher and pulse shaper are described in Supplementary Information.

**SMD.** The SMD consists of a diffraction grating, cylindrical mirror, and periscope array (Fig. 1, Supplementary Movie 1, Supplementary Fig. 3, Supplementary Fig. 4). A Fourier-optical representation of the SMD shown in Supplementary Fig. 3 indicates that the SMD is essentially



equivalent to the conventional pulse shaper except that the mask is replaced by the periscope array which is a custom-made component composed of six pairs of dielectric mirrors for six periscopes. As Supplementary Fig. 4 shows, the periscopes are designed such that the daughter pulses travel the same propagation length, but exit the periscope ports at the different heights. To form an image on the image sensor, we placed a set of cylindrical lenses in the direction orthogonal to that of the cylindrical mirror to correct the beam ellipticity (Supplementary Fig. 2). Also, an imaging lens is placed between the SMD and CCD. The actual parameter values of the SMD are described in Supplementary Fig. 2 and Supplementary Information.

**Theory of STAMP.** Here we theoretically show the “designer’s equations” which can be used to predict the performance of STAMP. The key parameters of STAMP are, just like in conventional photography, (i) exposure time  $\tau$ , (ii) frame rate  $R$ , (iii) the number of pixels per frame  $N$ , and (iv) the total number of frames in the movie  $n$  (which depends on the designer’s choice). To find the exposure time, we first consider the evolution of an optical pulse (a STAMP daughter pulse in this case) which is given by<sup>30</sup>

$$u(z, T) = \frac{1}{2\pi} e^{-\alpha z/2} \int_{-\infty}^{\infty} \tilde{u}(0, \omega - \omega_0) \exp \left[ i \sum_{m=2}^{\infty} \frac{\beta_m}{m!} (\omega - \omega_0)^m z - i(\omega - \omega_0)T \right] d\omega, \quad (1)$$

where  $\tilde{u}(0, \omega - \omega_0)$  is the daughter pulse’s spectral profile with respect to the center angular frequency  $\omega_0$ ,  $\alpha$  is the loss coefficient,  $z$  is the propagation distance,  $\beta_m$  are the group-velocity dispersion coefficients of the temporal mapping device, and  $T = t - \beta_1 z$  is the time in the reference frame moving with the daughter pulse at the group velocity  $1/\beta_1$ . In general, it is convenient to consider only up to the second-order group-velocity dispersion in a narrow spectral band and express Eq. (1) in terms of the dispersion parameter  $D$  given by

$$D = -\frac{\omega_0^2}{2\pi c} \beta_2, \quad (2)$$

where  $c$  is the speed of light in vacuum. Then, Eq. (1) is simplified to

$$u(z, T) \cong \frac{1}{2\pi} e^{-\alpha z/2} \int_{-\infty}^{\infty} \tilde{u}(0, \omega - \omega_0) \exp \left[ i \frac{\beta_2}{2} (\omega - \omega_0)^2 z - i(\omega - \omega_0)T \right] d\omega. \quad (3)$$

Assuming that the spectral profile of the daughter pulse is Gaussian, it is expressed as

$$\tilde{u}(0, \omega - \omega_0) = \tilde{u}_0 \exp \left[ -(2 \ln 2) \left( \frac{\omega - \omega_0}{\Delta\omega} \right)^2 \right], \quad (4)$$

where  $\Delta\omega$  is the FWHM bandwidth of the daughter pulse (which is equal to the total optical bandwidth divided by the number of frames, assuming that the consecutive frames are spectrally back-to-back). By substituting Eq. (4) into Eq. (3), the evolution of the optical pulse is given by

$$u(z, T) \cong \frac{1}{2\pi} \exp \left( -\frac{\alpha z}{2} \right) \exp \left[ \frac{-T^2 \Delta\omega^2}{2(4 \ln 2 - i\beta_2 z \Delta\omega^2)} \right] \\ \times \int_{-\infty}^{\infty} \exp \left[ -\frac{4 \ln 2 - i\beta_2 z \Delta\omega^2}{2\Delta\omega^2} \left( \omega - \omega_0 - \frac{-iT\Delta\omega^2}{4 \ln 2 - i\beta_2 z \Delta\omega^2} \right)^2 \right] d\omega. \quad (5)$$

Then, the intensity can be written as

$$|u(z, T)|^2 \propto \exp \left[ -\frac{(4 \ln 2)T^2 \Delta\omega^2}{(4 \ln 2)^2 + (\beta_2 z \Delta\omega^2)^2} \right]. \quad (6)$$

From Eq. (6), the time-domain FWHM width of the daughter pulse which corresponds to the exposure time is given by

$$\tau = \Delta T = \sqrt{\left( \frac{4 \ln 2}{\Delta\omega} \right)^2 + (\beta_2 z \Delta\omega)^2}. \quad (7)$$

The first and second terms inside the square root of the right hand side in Eq. (7) correspond to the Fourier-transform limit (so-called transform limit) and the effect of the TMD's temporal dispersion. Eq. (7) can be rewritten in terms of experimentalist-friendly parameters such as the dispersion parameter in Eq. (2) and wavelength by

$$\tau = \sqrt{\left( \frac{2\lambda_0^2 \ln 2}{\pi c \Delta\lambda} \right)^2 + (Dz \Delta\lambda)^2}, \quad (8)$$

where  $\lambda_0 = 2\pi c / \omega_0$  and  $\Delta\lambda = -2\pi c \Delta\omega / \omega_0^2$ . Meanwhile, the frame rate is given by

$$R = (Dz \Delta\lambda)^{-1}. \quad (9)$$

On the other hand, given the image sensor's number of pixels  $M$ , the upper bound on the number of pixels per frame is given by

$$N \leq \frac{M}{n}. \quad (10)$$

These equations are simulated and plotted in Supplementary Fig. 8.

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### **Author contributions**

K. N. conceived the concept of STAMP. K. N., A. I., Y. O., A. T., F. K. and I. S. designed the STAMP camera. K. N., Y. O., A. N., K. H. and F. K. constructed the camera. K. N. and A. I. carried out the imaging experiments. R. H. performed image processing for STAMP imaging. K. G. carried out the theoretical analysis. H. L., K. G. and T. U. provided assistance to the camera construction and imaging experiments. T. U., K. G., F. K. and I. S. supervised the project. K. N., K. G., F. K. and I. S. participated in writing of the manuscript.

### **Additional information**

Supplementary information is available in the online version of the paper. Reprints and permissions information is available online at [www.nature.com/reprints](http://www.nature.com/reprints). Correspondence and requests for materials should be addressed to K. G. ([goda@chem.s.u-tokyo.ac.jp](mailto:goda@chem.s.u-tokyo.ac.jp)) and I. S. ([sakuma@bmpe.t.u-tokyo.ac.jp](mailto:sakuma@bmpe.t.u-tokyo.ac.jp)).

### **Competing financial interests**

The authors declare no competing financial interests.

**Figure 1 | STAMP.** Schematic of STAMP. An ultrashort laser pulse is split by the temporal mapping device (TMD) into a series of discrete daughter pulses in different spectral bands, which are incident onto the target as successive “flashes” for stroboscopic image acquisition

(which can be configured in reflection or transmission mode). The image-encoded daughter pulses are “optically” and “passively” separated by the spatial mapping device (SMD) and directed toward different areas of the image sensor. The data recorded by the image sensor is digitally processed on the computer to reconstruct a motion picture (movie) with the frame interval and exposure time calibrated from the settings of the TMD. The details of the TMD and SMD are shown in the figure insets and described in Methods and Supplementary Information. Note that the pulse colors in the figure are only for the illustrative purpose and do not represent real wavelengths.

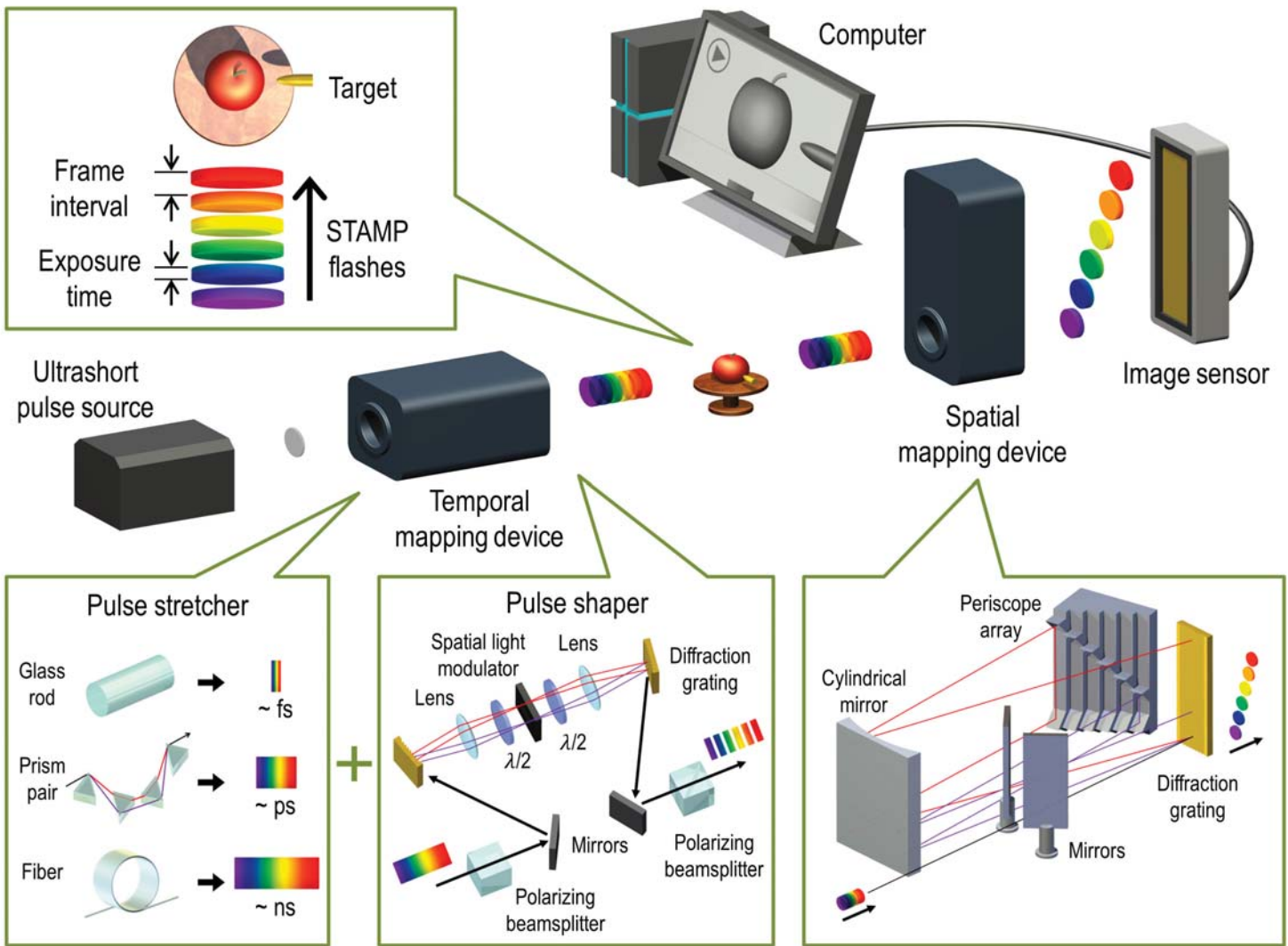
**Figure 2 | Basic performance of STAMP.** **a**, Performance of the TMD. Various frame intervals of 229 fs, 812 fs, and 15.3 ps (corresponding to frame rates of 4.37 Tfps, 1.23 Tfps, and 65.4 Gfps, respectively) and exposure times of 733 fs, 1.02 ps, and 13.8 ps were obtained by adjusting the settings of the TMD. **b**, Performance of the SMD. Shown in the figure are the spectra of the daughter pulses that correspond to different movie frames. The images captured by the image sensor indicate high pixel resolution in both macroscopic and microscopic imaging configurations.

**Figure 3 | Monitoring of plasma dynamics with STAMP.** **a**, Schematic of the experiment. A thin glass plate was ablated by a high-intensity femtosecond laser pulse for a micro-explosion while the resultant dynamics was monitored at an angle perpendicular to the ablation pulse by STAMP in a shadowgraph configuration. **b**, STAMP movie. Shown in the movie are the generation of free electrons known as a plasma filament (corresponding to the dark area indicated by the white arrow in the second frame) and the generation and expansion of a plume

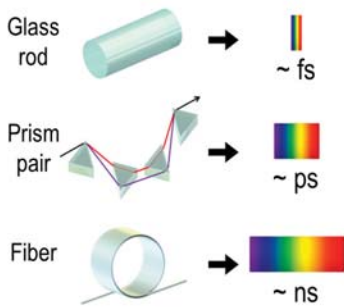
caused by the laser irradiation. **c**, Evolution of the plume wavefront. The angle-dependent analysis of the wavefront profile indicates slight asymmetry in its expansion.

**Figure 4 | Observation of lattice vibrational waves with STAMP.** **a**, Schematic of the experiment. The crystal was excited by a cylindrically shaped femtosecond laser pulse to produce lattice vibrational waves in the crystal via impulsive stimulated Raman scattering while their dynamical evolution was monitored by STAMP. **b**, STAMP movie. Shown in the movie is the irregular and complex electronic response of the excited region in the crystal ( $t < 1$  ps) followed by the formation of a coherent THz phonon-polariton pulse and its upward propagation at approximately 15% of the speed of light, leaving the electronic response behind ( $t > 1$  ps). The figure insets show detailed dynamics captured by STAMP with a finer frame interval (Supplementary Movie 4, Supplementary Movie 5). **c**, Temporal waveform (with its carrier envelope) and corresponding spectrum of the propagating phonon pulse in each frame from  $t = 2167$  fs to  $t = 3297$  fs.

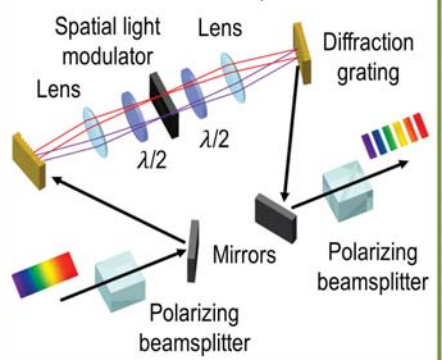




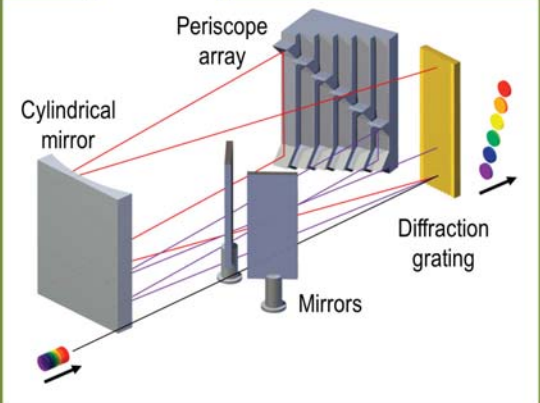
**Pulse stretcher**

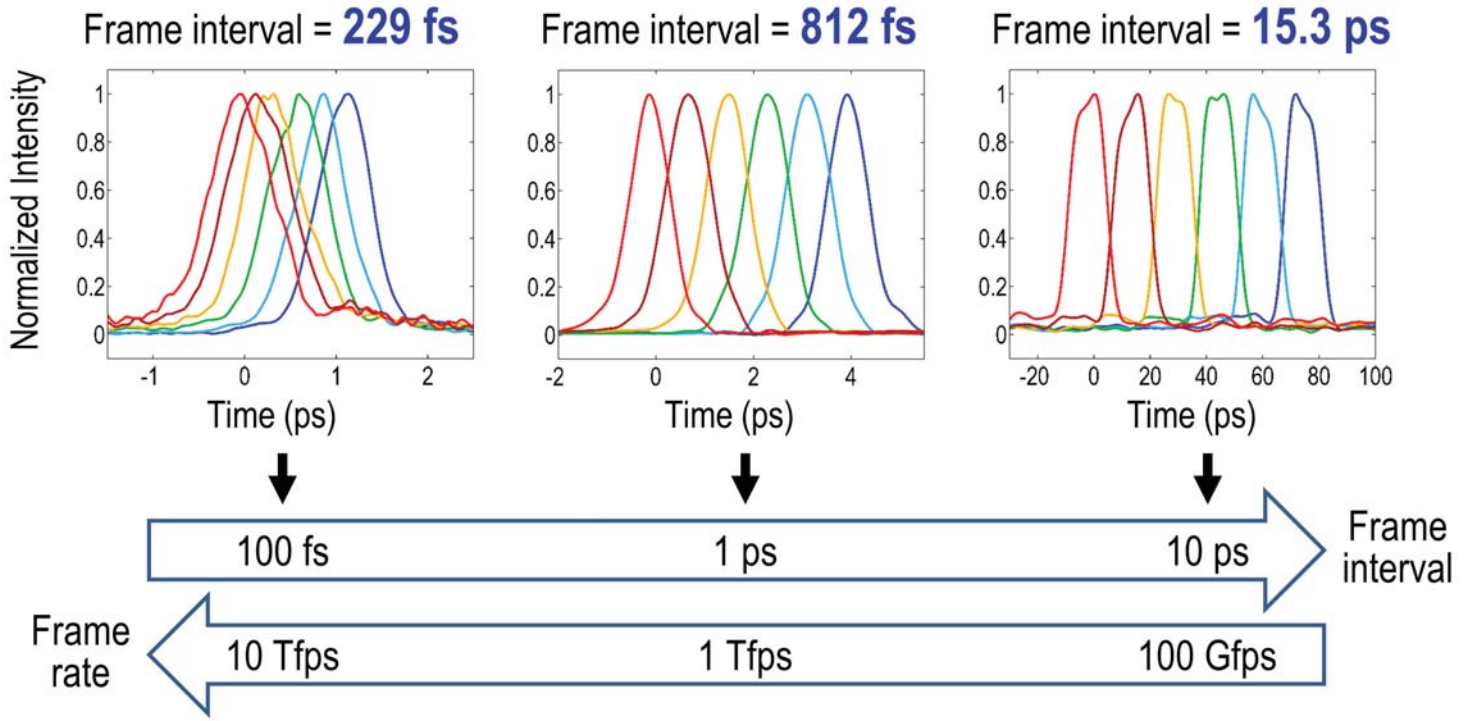


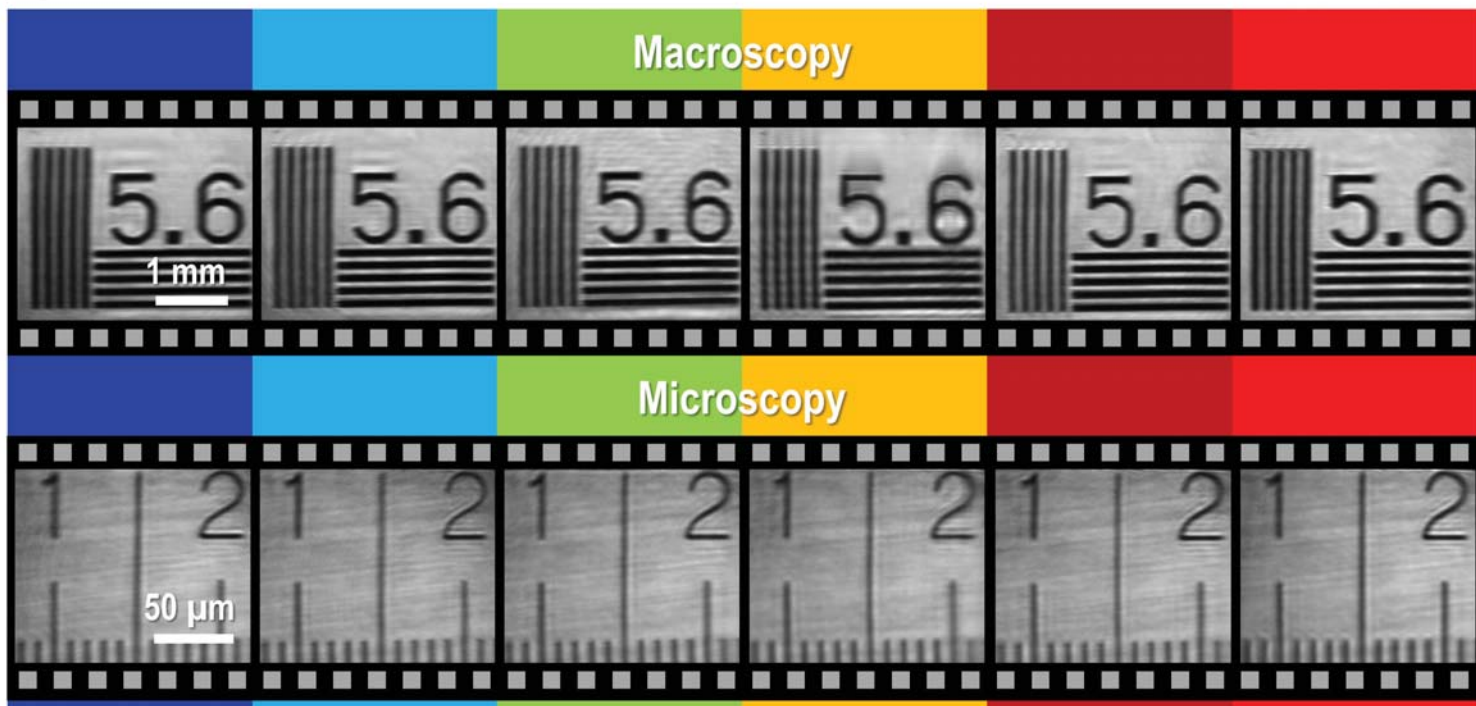
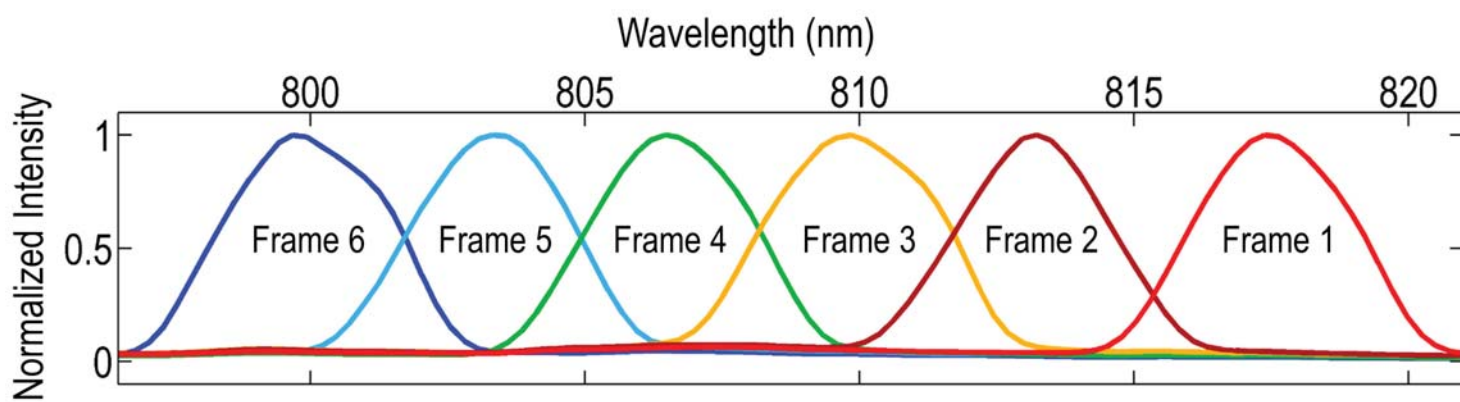
**Pulse shaper**

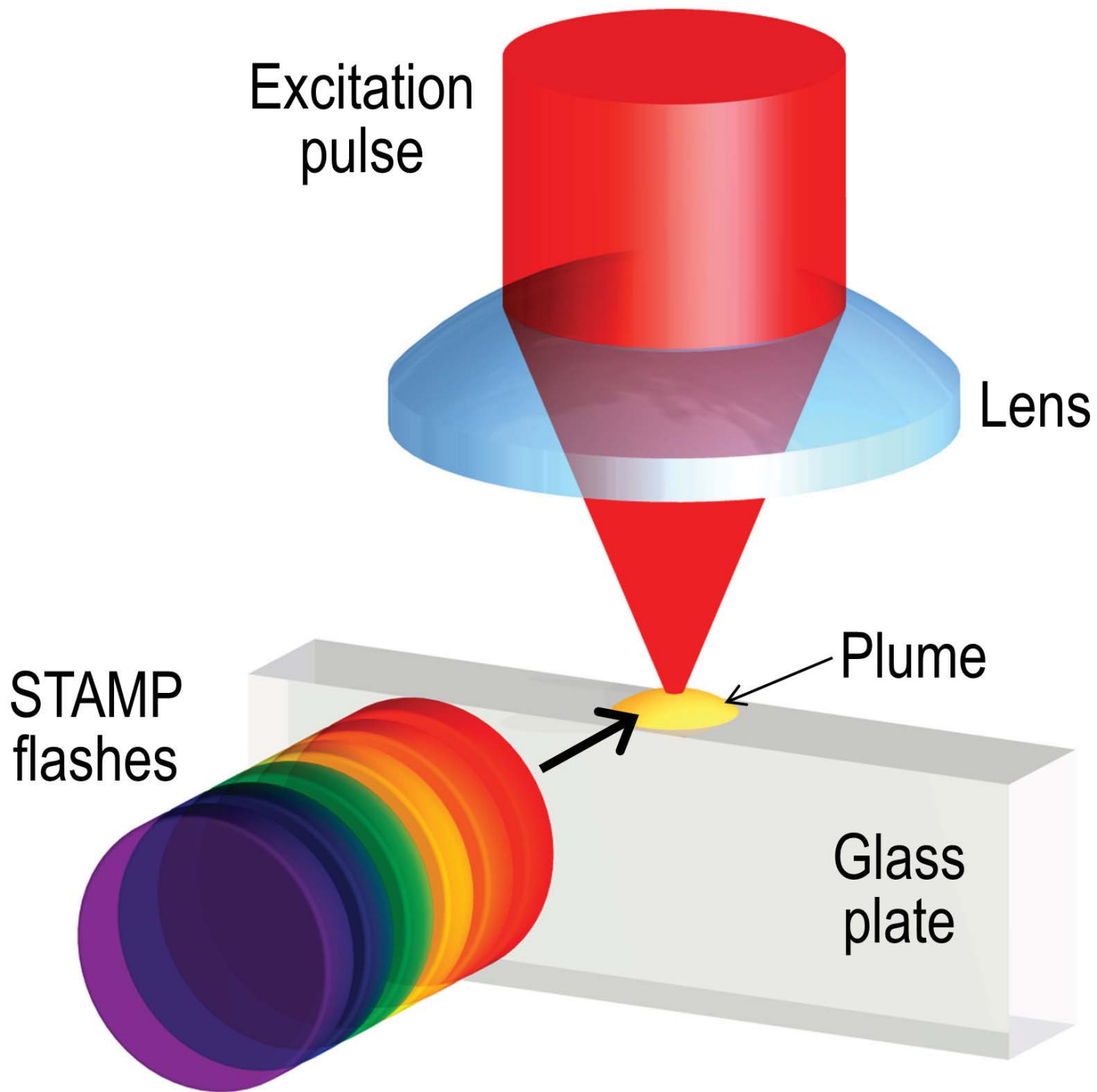


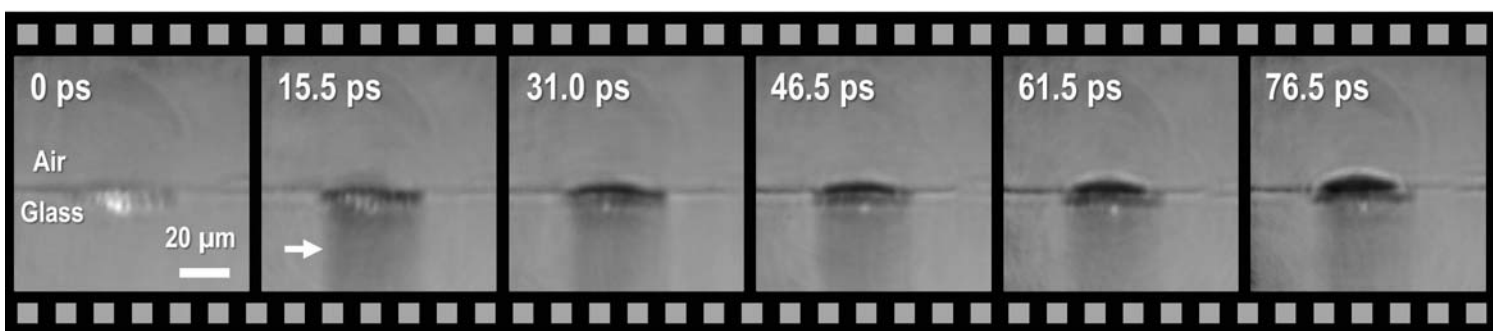
**Spatial mapping device**

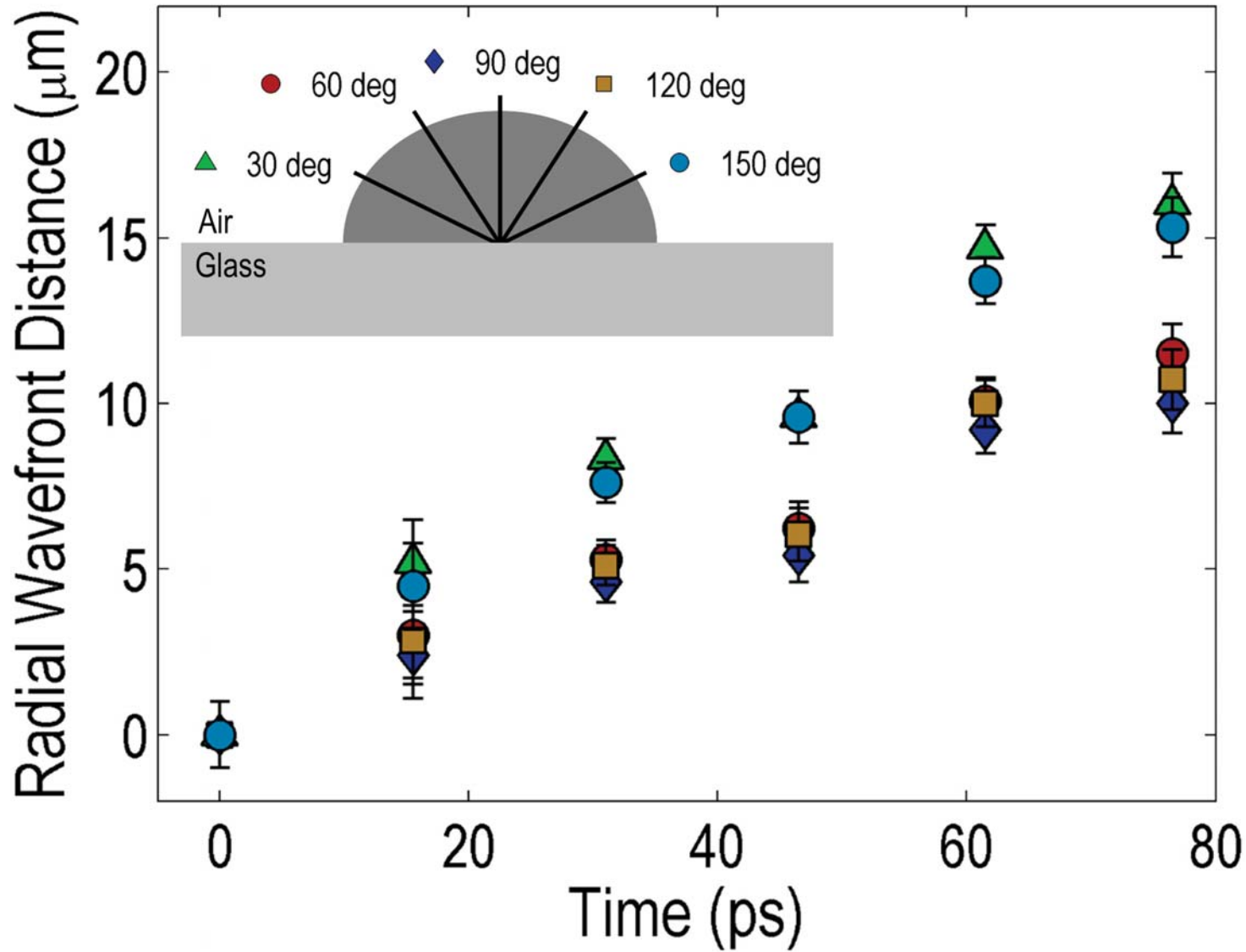


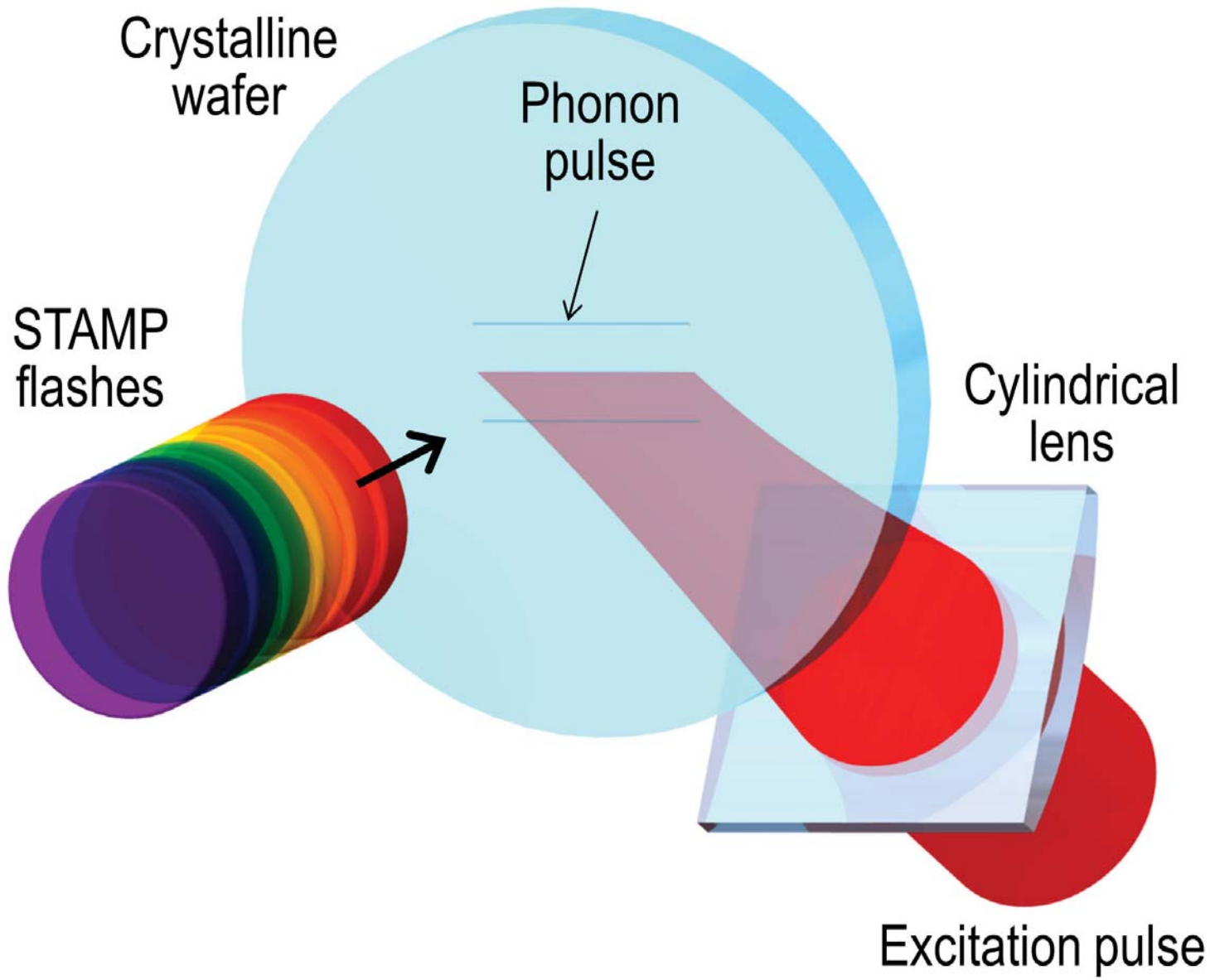


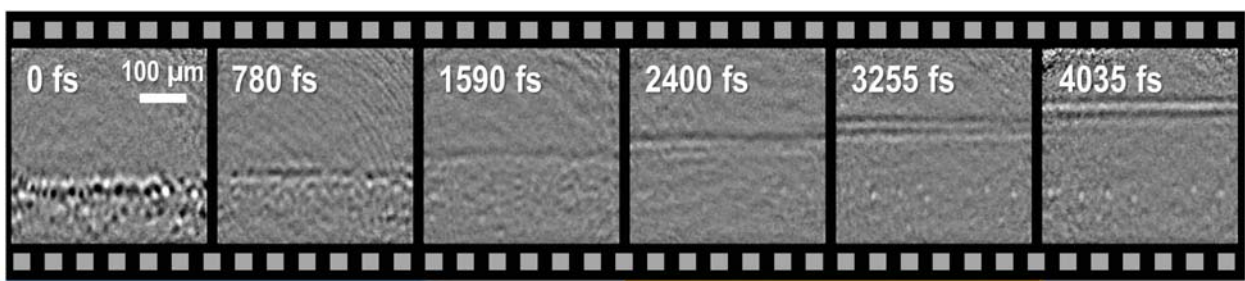




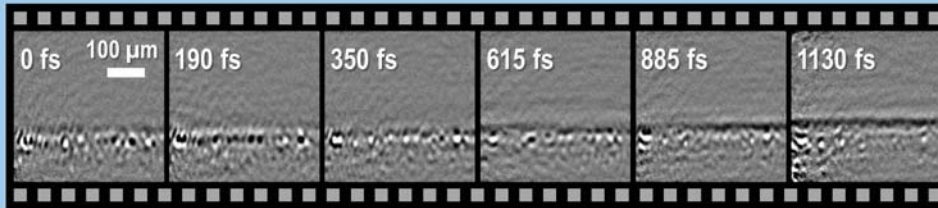




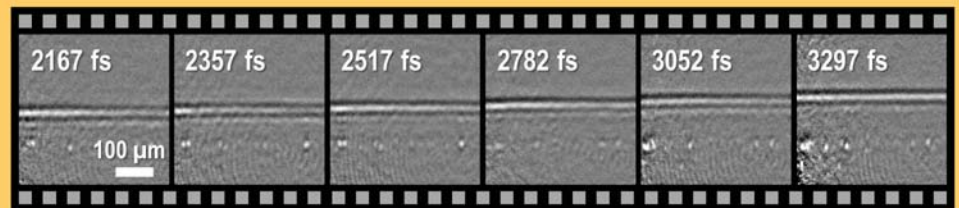




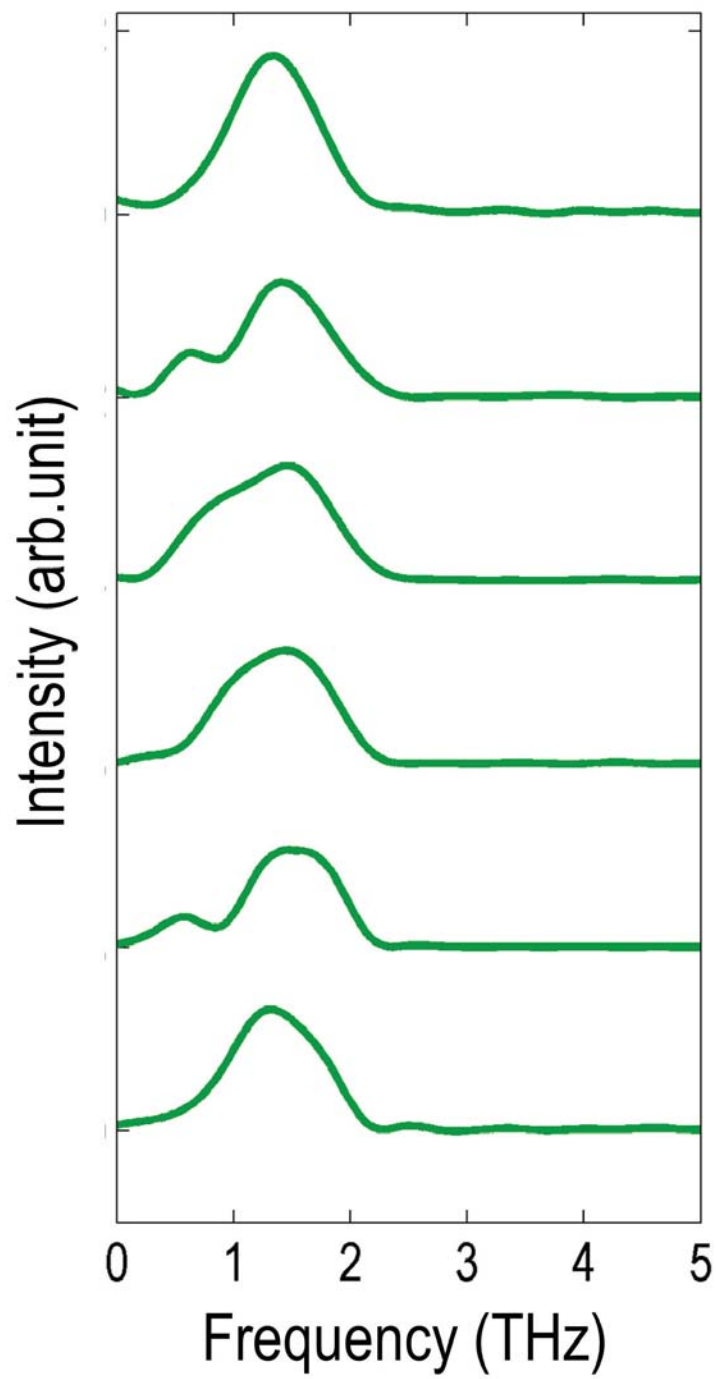
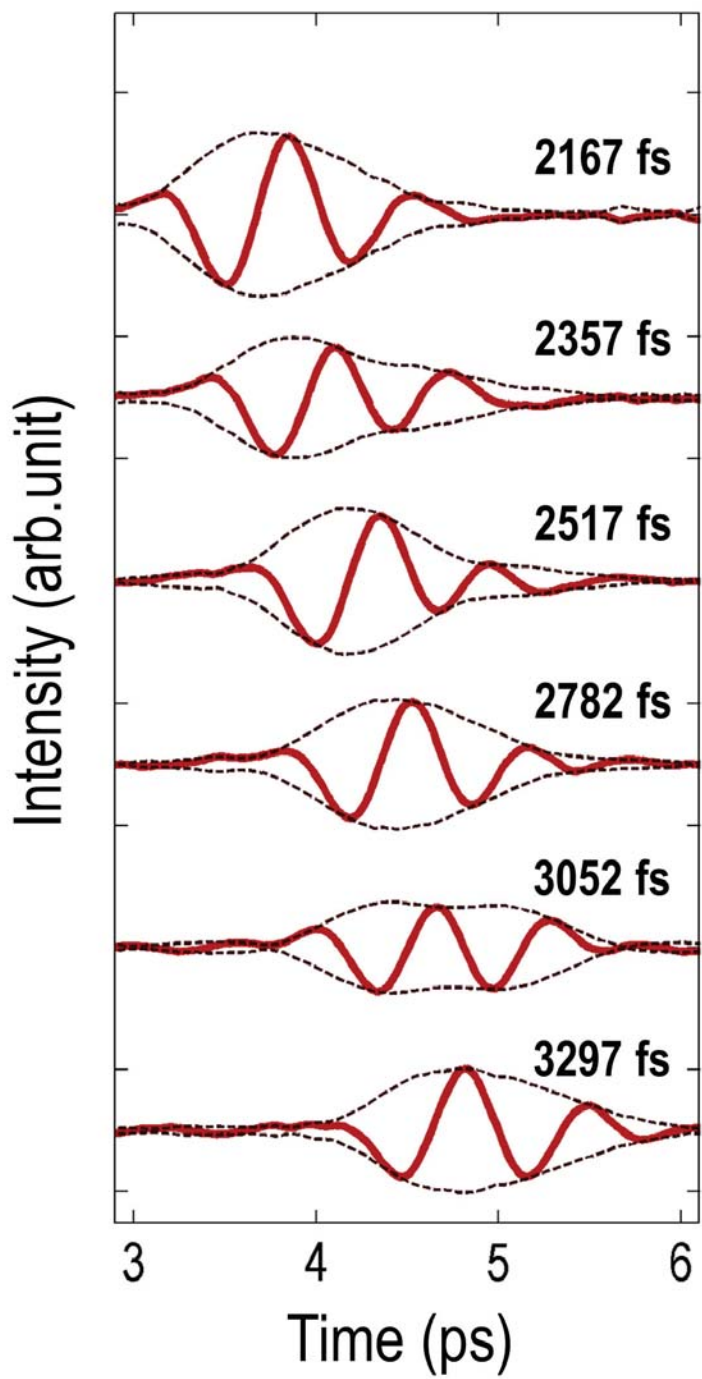
### Electronic response & phonon formation

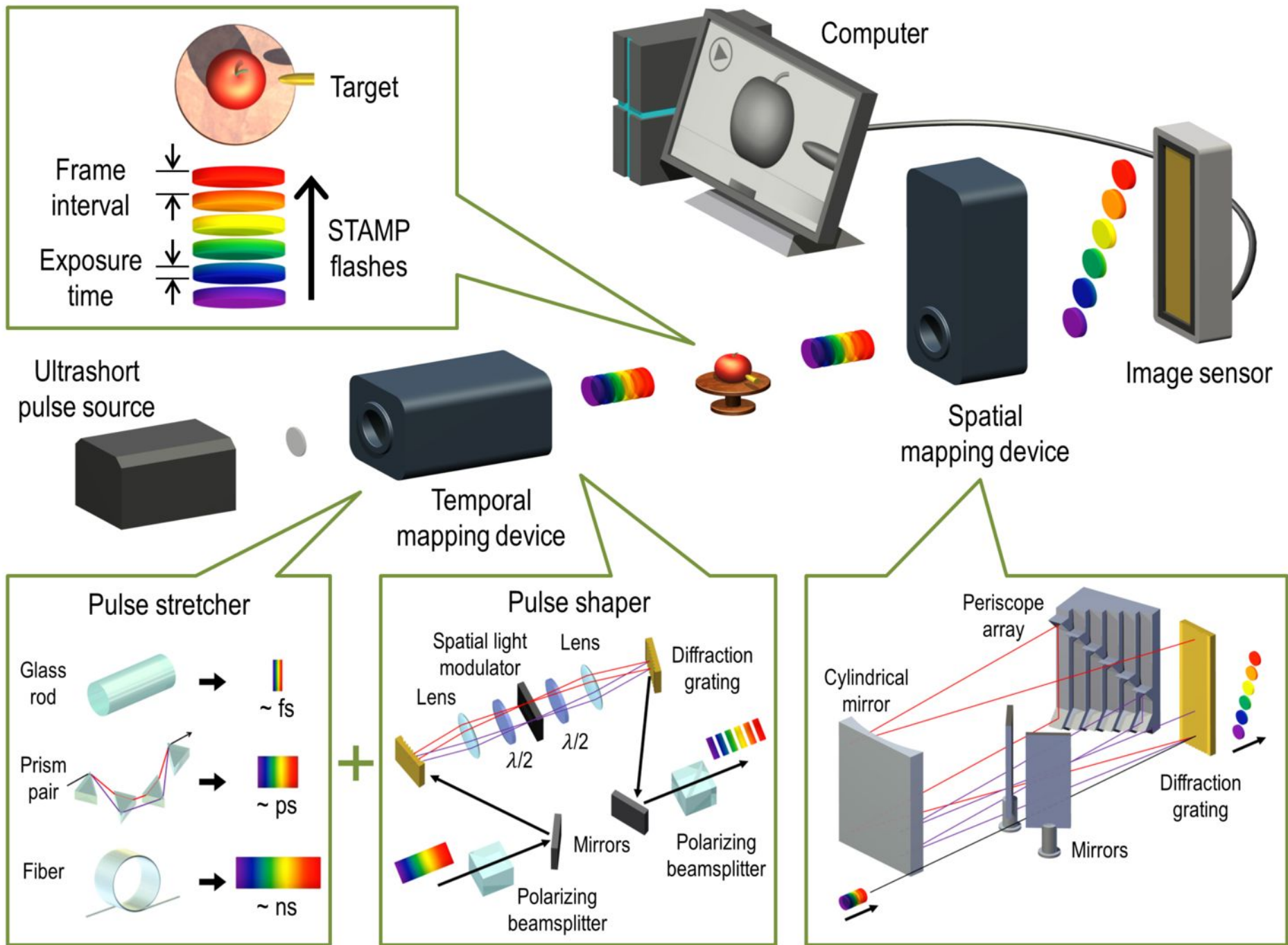


### Phonon propagation

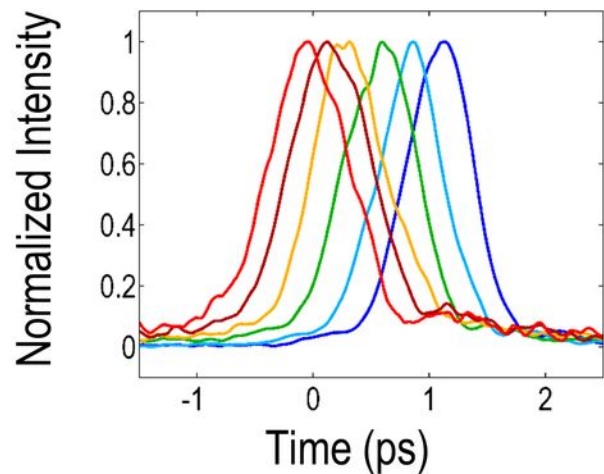




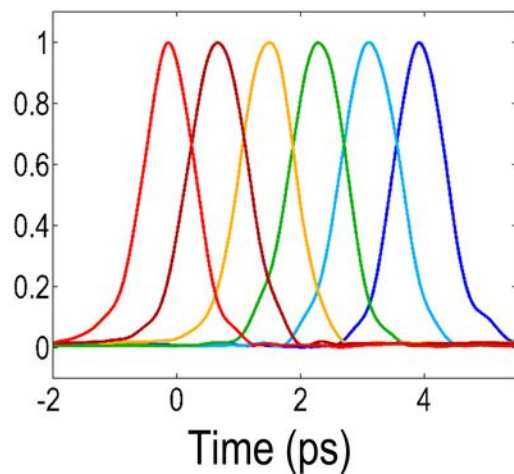




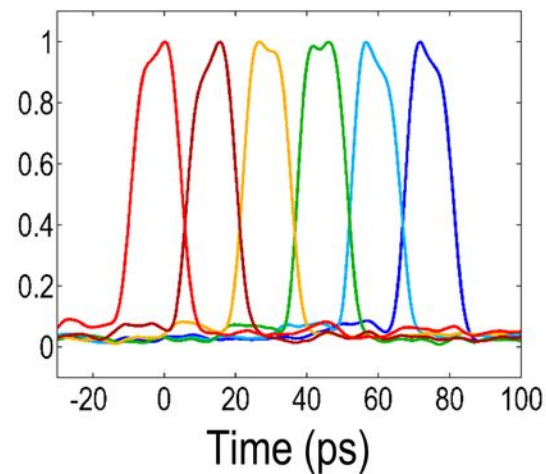
Frame interval = **229 fs**



Frame interval = **812 fs**



Frame interval = **15.3 ps**



100 fs

1 ps

10 ps

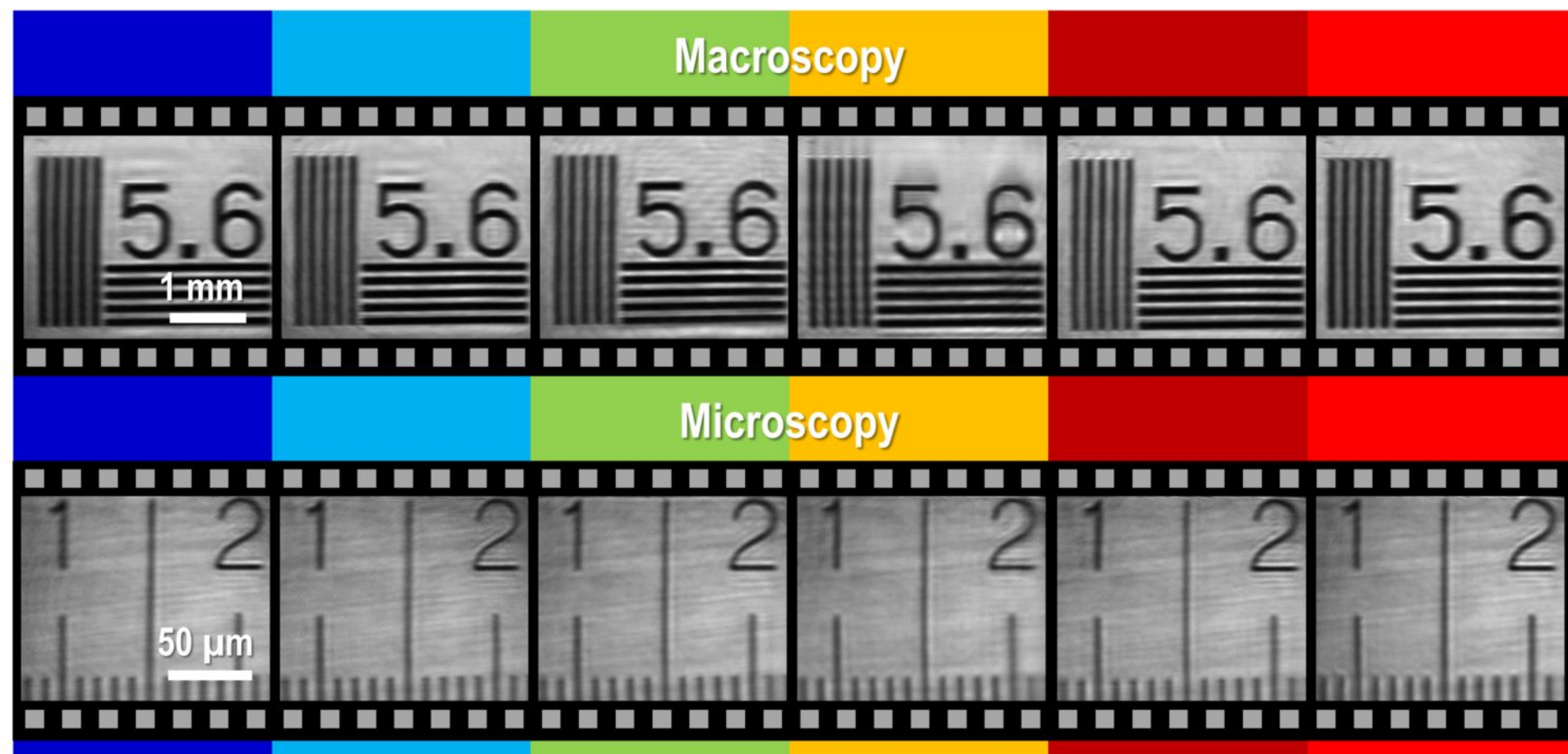
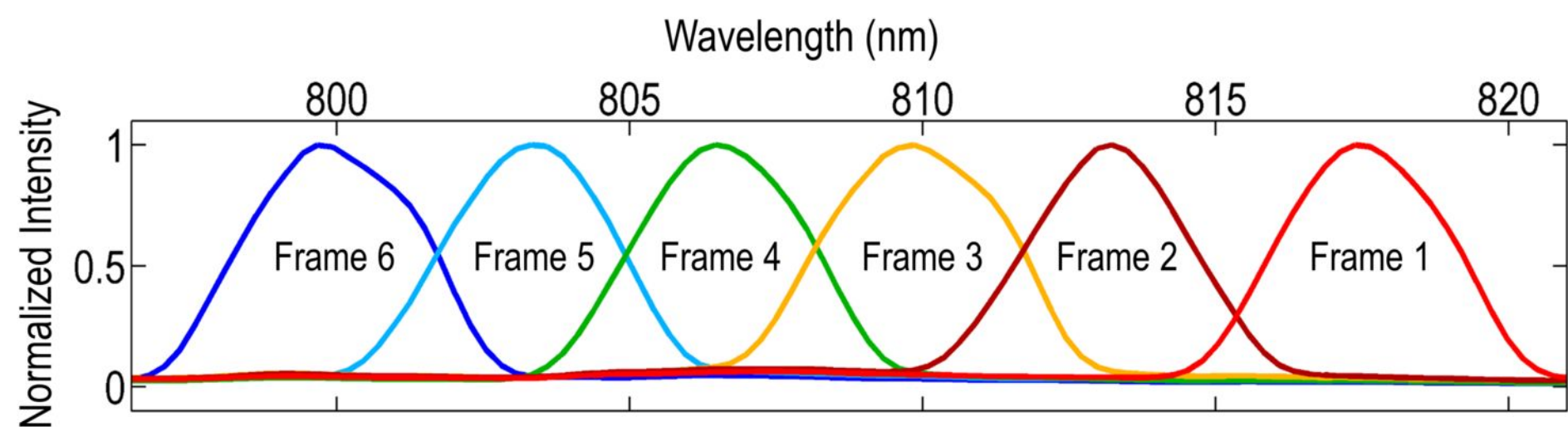
Frame interval

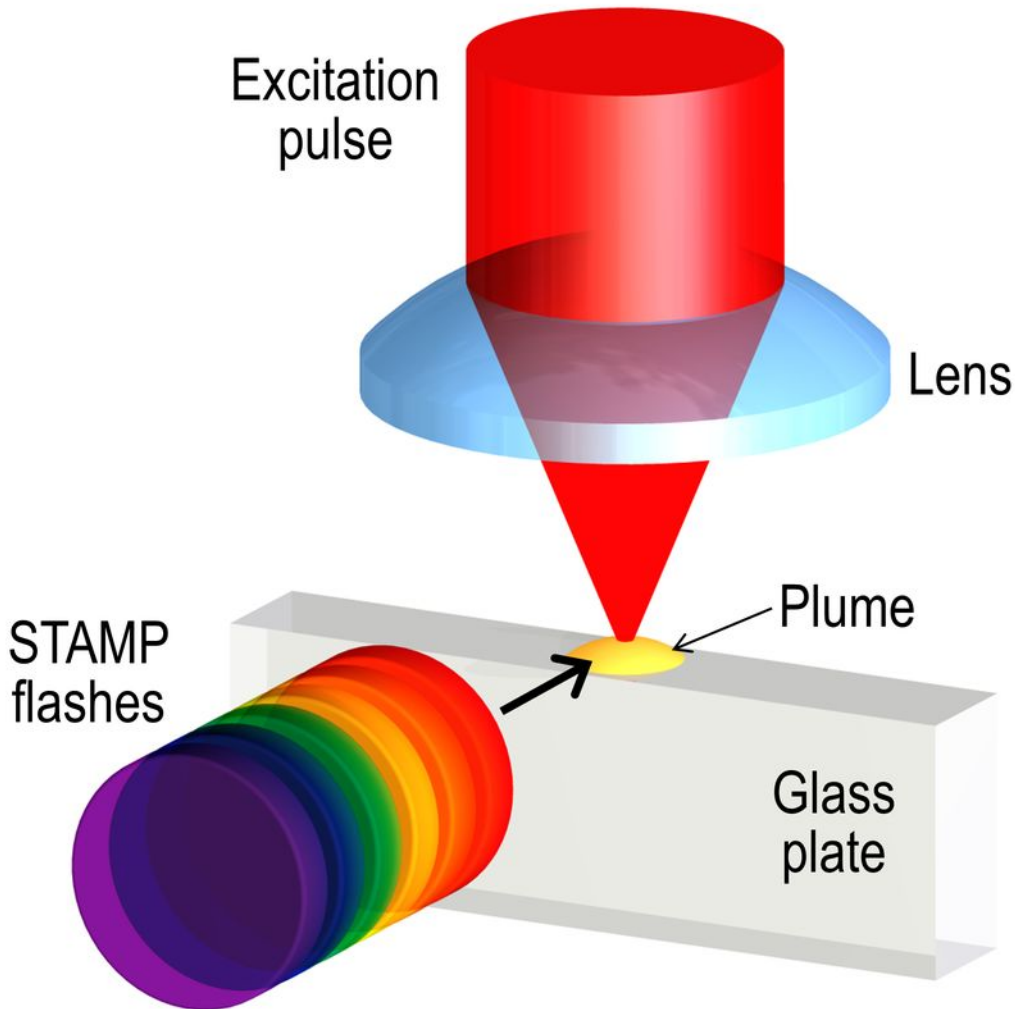
Frame rate

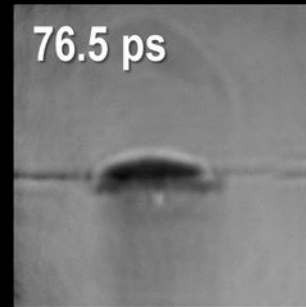
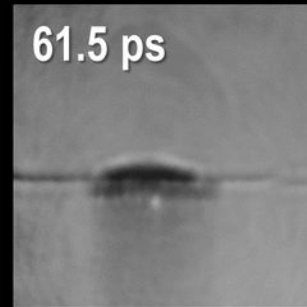
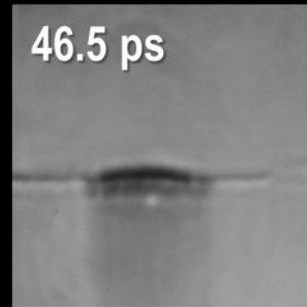
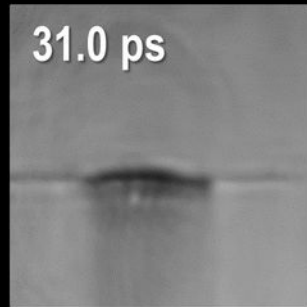
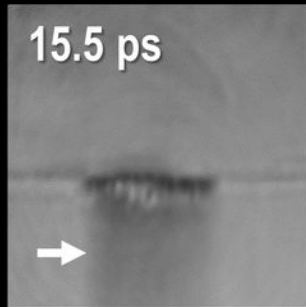
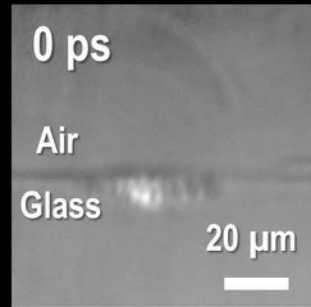
10 Tfps

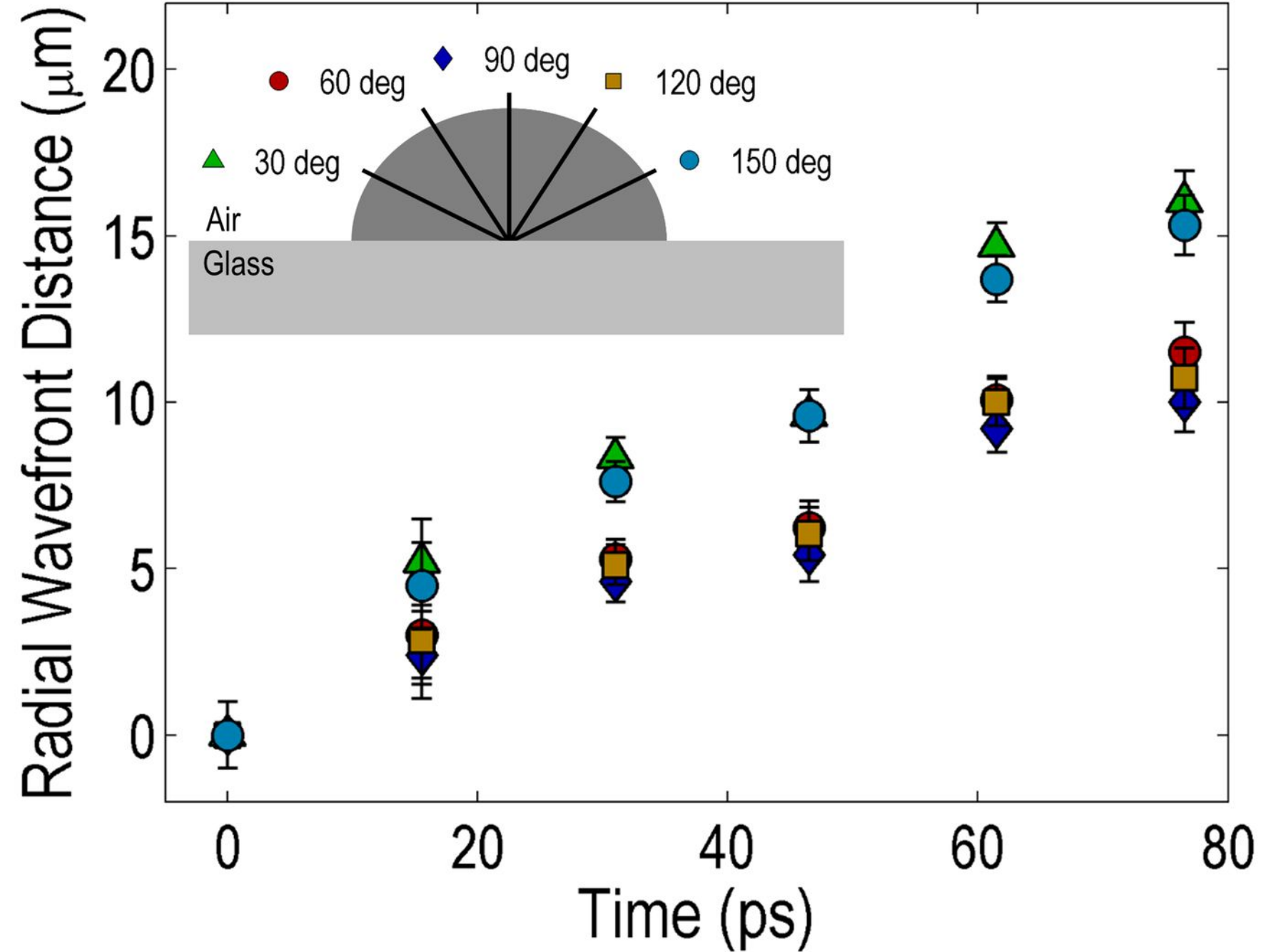
1 Tfps

100 Gfps









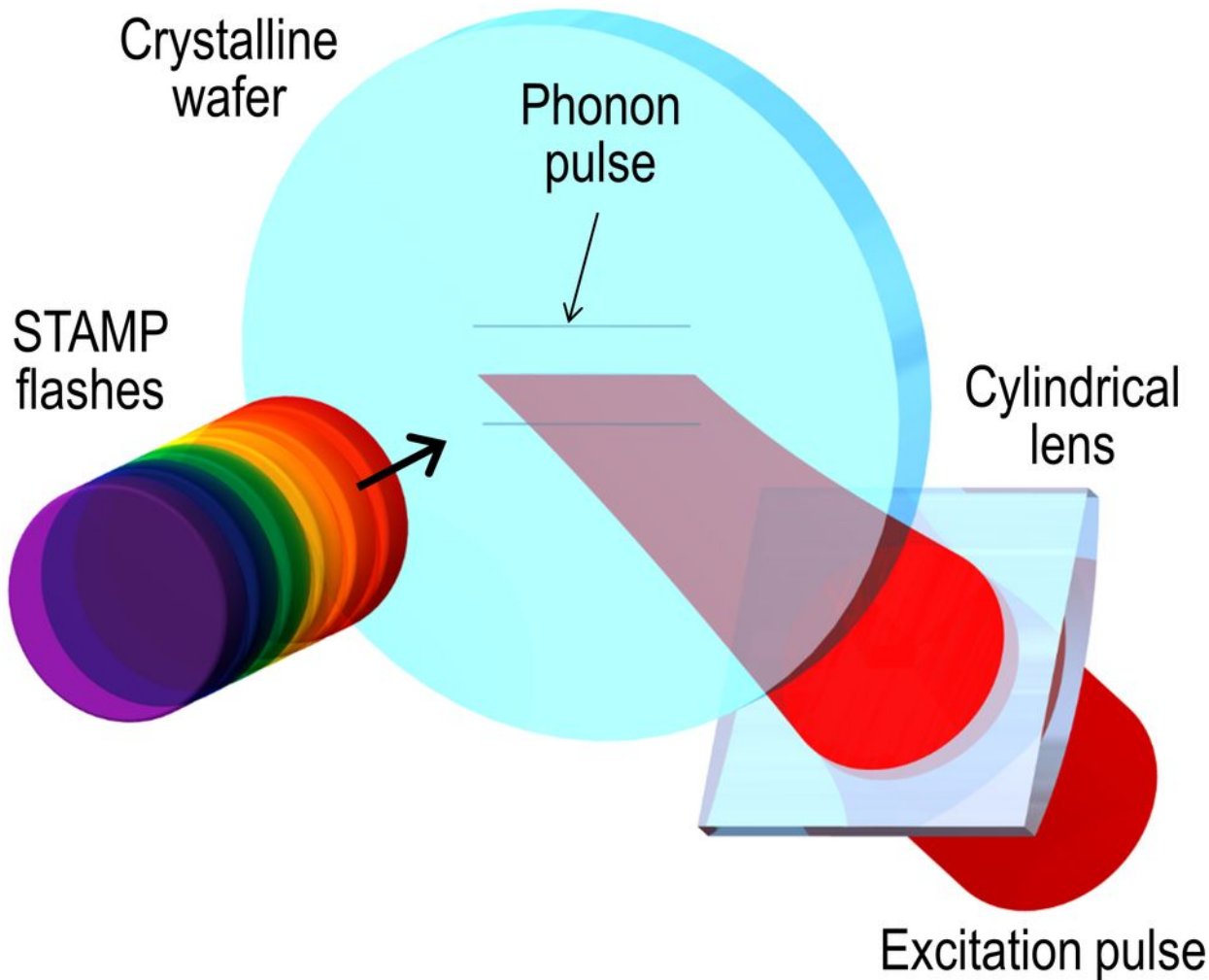
Crystalline wafer

Phonon pulse

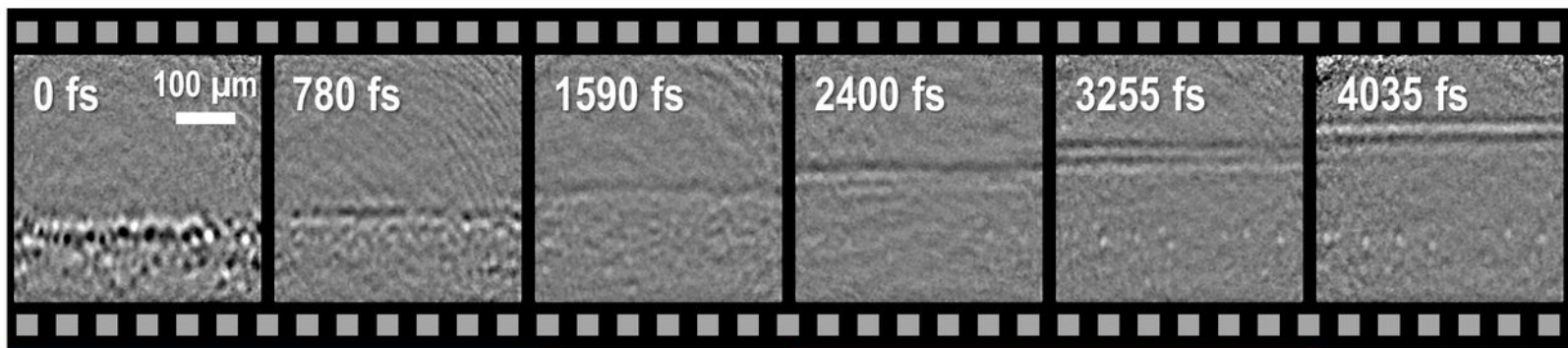
STAMP flashes

Cylindrical lens

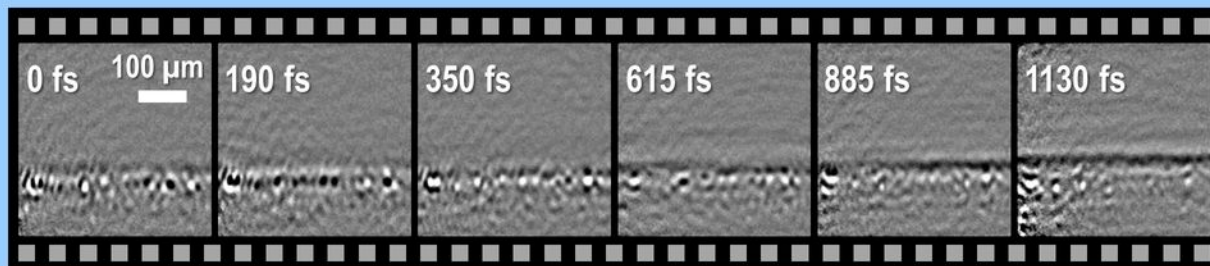
Excitation pulse







### Electronic response & phonon formation



### Phonon propagation

