

1 **Article**

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3 Title

4 Structured Movement Representations of a Phantom Limb Associated with Phantom
5 Limb Pain

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30 **Structured Movement Representations of a Phantom Limb Associated**
31 **with Phantom Limb Pain**

32

33 **Abstract**

34 The relation between phantom limb pain (PLP) and the movement representation of a
35 phantom limb remains controversial in several areas of neurorehabilitation, although
36 there are a few studies in which the representation of phantom limb movement was
37 precisely evaluated. We evaluated the structured movement representation of a phantom
38 limb objectively using a bimanual circle–line coordination task. We then investigated the
39 relation between PLP and the structured movement representation. Nine patients with a
40 brachial plexus avulsion injury were enrolled who perceived a phantom limb and had
41 neuropathic pain. While blindfolded, the participants repeatedly drew vertical lines using
42 the intact hand and intended to draw circles using the phantom limb simultaneously.
43 “Drawing of circles” by the phantom limb resulted in an oval transfiguration of the
44 vertical lines (“bimanual coupling” effect). We used an arbitrary ovalization index (OI)
45 to quantify the oval transfiguration. When the OI neared 100%, the trajectory changed
46 toward becoming more circular. A significant negative correlation was observed between
47 the intensity of PLP and the OI ($r=-0.66$, $p<0.05$). Our findings directly suggest that
48 structured movement representations of the phantom limb are necessary for alleviating
49 PLP.

50

51 **Highlights**

- 52 ■ We investigated the relationship between the phantom limb pain (PLP) and its
53 movement representation.
- 54 ■ We used a bimanual coordination task to evaluate the movement representation.
- 55 ■ Negative correlation was observed between PLP and the bimanual coupling effect.
- 56 ■ Structured movement representations of a phantom limb is related with PLP.

57

58 **Key word:** phantom limb pain, movement representation, bimanual coordination

59

60 **Abbreviations:** PLP: phantom limb pain, BCT: bimanual circle–line coordination task

61 **Introduction**

62 Movement representations of our body are systemically structured through the
63 cognitive process of sensorimotor integration interacting with the surrounding
64 environment [1]. Deafferentation of a limb frequently leads to phantom limb awareness,
65 and patients perceive vivid kinesthesia [2]. The majority of patients perceiving a phantom
66 limb tend to experience decreased awareness of its kinesthesia, but the phantom limb is
67 “recognized” as fixed in one or more peculiar positions [2]. Accompanying phantom limb
68 awareness, patients with a deafferented limb frequently suffer from phantom limb pain
69 (PLP) with maladaptation of central nervous system plasticity [3]. PLP is often resistant
70 to pharmacotherapy, but it responds to some kinds of neurorehabilitation techniques such
71 as mirror visual feedback in association with plastic change of brain [4,5,6,7]. Previous
72 studies demonstrated that PLP patients who restored voluntary movement representation
73 of their phantom limb described PLP alleviation after neurorehabilitation or use of a
74 functional prosthesis [4,5,8,9]. One line of thinking about PLP neurorehabilitation that
75 uses precise visual feedback of phantom limb movements is based on a working
76 hypothesis that incoordination of movement representation of a limb causes pathological
77 pain. However, few reports exist where the representation of a phantom limb’s precision
78 of movement was evaluated in behavioral analysis. In the present study, we assessed
79 structured movement representation of a phantom limb objectively using the bimanual
80 circle–line coordination task (BCT) and validated the relation between phantom limb pain
81 and structured movement representation.

82

83 **Methods**

84 **Participants**

85 Nine patients, who suffered from a brachial plexus avulsion injury and perceived
86 a phantom limb and its pathological pain, participated in this study (Table 1). All
87 participants were outpatients at our institute with a chief complaint of phantom limb pain.
88 The Ethical Review Board of the Faculty of Medicine, The University of Tokyo approved
89 this study. We explained the content of this study and the purpose to all subjects and
90 obtained their written informed consent.

91

92 **Quantitative evaluation of the movement representation**

93 The bimanual circles–lines coordination task (BCT) used in the present study to
94 assess movement representation of their phantom limb quantitatively has been used in
95 previous studies of various neurological conditions [10-12]. In the BCT, spatial error
96 occurs when drawing the vertical lines repeatedly by the intact hand with intending to
97 draw circles by the affected side (termed the “bimanual coupling effect”). Take the case
98 of phantom limb patients: a coupling effect on the intact hand (drawing straight lines) can
99 be evaluated objectively and quantitatively during “non-visualized” but structured
100 movement representations of the affected hand (drawing circles), even though the
101 affected limb is missing. In a previous case report, Franz and Ramachandran
102 demonstrated that such a bimanual coupling effect during the BCT was observed in an
103 amputee patient with a vivid subjective experience of moving their phantom limb, but
104 was not observed in another patient without the experience [12]. Conversely, straight lines
105 drawn vertically by the intact hand can remain straight when drawing circles using the
106 affected hand by patients with the motor neglect or chronic hemiplegia who have lost

107 movement representations of their affected hand [10]. Based on these observations, we
108 considered the BCT is a promising assessment tool for quantifying movement
109 representations with high validity. The oval-shaped transfiguration when drawing straight
110 lines using one limb indicates that the intermanual interference is induced by the
111 movement representation of the other hand when drawing circles [13]. In addition,
112 converging neuroimaging evidence has revealed that increased activity is observed in
113 motor-related areas, such as the premotor cortex and supplementary motor area, during
114 the BCT [14-16]. On the basis of this neuroimaging evidence, the internal movement
115 representation itself should be sufficient to physically produce the bimanual coupling
116 effect.

117 The patients sat comfortably in a chair and put their intact index finger on a tablet
118 personal computer (PC) that was on a table in front of the patients. The patients were
119 asked to draw the vertical lines back and forth with the intact hand not intentionally but
120 spontaneously. The intact-hand line trajectories were automatically recorded by the tablet
121 PC. While blindfolded, the patients were asked to perform repeatedly unimanual line
122 drawing movements (drawing vertical lines back and forth on a tablet PC monitor using
123 their intact index finger: unimanual condition: Unimanual Condition) or bimanual
124 drawing movements (drawing the lines using the intact index finger and simultaneously
125 intending to draw circles with the phantom index finger: bimanual condition: Bimanual
126 Condition) at a comfortable speed for 20 s during each trial [Figure 1]. An oval-shaped
127 transfiguration of the repeatedly drawn vertical lines by the intact hand when
128 simultaneously intending to draw circles with the phantom limb indicated that voluntary
129 movement representations of the phantom limb influenced the intact hand (termed the

130 “bimanual coupling” effect [11]). There were two trials for each condition, resulting in a
131 total of four trials.

132 To quantify the extent of the distortion of the intact-hand line trajectories, we
133 obtained an ovalization index (OI, %) of the lines drawn with the intact hand, according
134 to previous studies [10,11]. From the recorded trajectories in each trial, respective circular
135 figures were extracted by identifying two apical endpoints of respective back-and-forth
136 cycle trajectories. Long and short axes were established for the respective circular figures.
137 An arbitrary variable was calculated from each cycle trajectory according to the following
138 formula: variable = [standard deviation of long-axis data / standard deviation of short-
139 axis data] × 100. Then, for each patient, the OI was defined as the mean value of the
140 variables computed on all recorded cycle trajectories under the respective conditions. If
141 the OI value was near 0, the trajectory did not become distorted toward a circular
142 transfiguration. If the OI value was 100, the trajectory became a precise circle.

143

144 **Subjective evaluation of the movement representation**

145 Phantom limb patients generally describe movement representation of their
146 phantom limb, but their perceptual contents are varied. For example, some describe
147 movement representation as perception of phantom limb to be telescoped, while others
148 describe involuntary motor imagery, or the others describe movement representation only
149 when they perceive a vivid reality of voluntary motor imagery. We designed this study to
150 reveal the intimate relationship between phantom limb pain and subjectively-described
151 movement representation of it. We employed a virtual reality (VR) system to measure
152 specifically the perceptual content of voluntary movement of the phantom limb as
153 homogeneously as possible. The patients wore a head-mounted display (Oculus Rift;

154 Oculus VR, Menlo Park, CA USA) and a three-dimensional computer graphic (3D-CG)
155 of an upper forearm and hand with five fingers presented on the display. The virtual
156 forearm and hand appeared in the patients' correct orientation with respect to their body,
157 and the patients perceived it as occupying the phantom limb. Motion of their intact arm
158 and hand, which was detected by an infrared camera (Kinect; Microsoft Corp., Edmond,
159 WA, USA) and a motion capture data glove (CyberGlove 2; CyberGlove Systems, San
160 Jose, CA, USA), was horizontally flipped like a mirror-reversed image to create virtual
161 limb motion. With this VR system, the patients were asked to exercise both the intact and
162 phantom limbs symmetrically at their discretion (e.g., flexion-extension cycles, rotation
163 of the limbs) for at least 5 min. Subsequently, using a 7-point Likert scale from 0 (none)
164 to 6 (extremely strong), the following two statements were rated and summed: "I felt as
165 if I could exercise my phantom limb voluntarily" and "The phantom limb was brought
166 under control of my will and I could make the limb go where I wanted it to go." The
167 patients conducted this test twice, and the mean score from two sessions constituted the
168 subjective data regarding movement representation of their phantom limb.

169

170 **Statistical analysis**

171 To determine whether hand dominance affects the bimanual coupling effect, the
172 coupling effects (bimanual OI scores minus unimanual OI scores) between patients with
173 an impaired dominant hand (dominance group) and those with an impaired non-dominant
174 hand (non-dominance group) were compared using the Mann–Whitney U test. The OI
175 values under the unimanual and bimanual conditions were compared using the Wilcoxon
176 signed-rank test. To determine the relation between structured movement representations
177 of the affected hand and PLP, correlations were determined between the relative OI (i.e.,

178 bimanual OI scores minus unimanual OI scores) and pain intensity on an 11-point
179 numerical rating scale (NRS) using Spearman's rank correlation analysis. Also, relations
180 between subjective data on the movement representation of the phantom limb and PLP
181 intensity and the OI were analyzed. In addition to these main analyses, to check the test–
182 retest reliability of the subjective evaluation of movement representation, we compared
183 the score of the first VR session and the second session using the Wilcoxon signed-rank
184 test. Correlations were determined between the variability of participants' subjective
185 phantom movement (the score of the second session minus that of the first session) and
186 their OI or pain intensity (NRS) using the Spearman's rank correlation analysis to
187 investigate the variability of their subjective phantom movement and whether it correlated
188 with the OI or PLP. Statistical analysis was performed using SPSS version 17.0 (SPSS,
189 Chicago, IL, USA). The level of significance was set at <5%.

190

191 **Results**

192 Comparing the bimanual coupling effect between the dominance group and non-
193 dominance group, there were no significant differences [$p = 0.64$: dominance group, 2.23
194 ± 1.41 (mean \pm SD); non-dominance group, 1.89 ± 1.88]; hand dominance did not seem
195 to influence the bimanual coupling effect. There NRS of pain intensity were 4.78 ± 1.92
196 (mean \pm SD) and the OI scores in each condition were as follows: Unimanual condition,
197 6.01 ± 1.92 ; Bimanual condition, 8.05 ± 1.85 . The bimanual circle-lines coupling showed
198 a significant oval-shaped transfiguration (i.e., high OI scores) compared with unimanual
199 coupling ($p < 0.01$). The oval-shaped transfiguration elicited by bimanual coupling
200 negatively correlated with pain intensity ($r = -0.66$, $p < 0.05$) (Fig. 1B). Examples of

201 trajectories under unimanual and bimanual conditions are shown in Figure 1C,D. The
202 subjective data for movement representation were not associated with the oval
203 transfiguration elicited by bimanual coupling ($r=0.11$, $p=0.38$) or pain intensity ($r=0.11$,
204 $p=0.39$) (Fig. 2A,B). Comparing the score of participants' subjective movement
205 representation in the first session and the second session, there were no differences
206 between sessions ($p = 0.26$: first session, 6.44 ± 2.92 ; second session, 7.22 ± 2.59). Further,
207 there were no correlations between the variability of their subjective phantom movement
208 and the OI ($r=-0.39$, $p=0.15$) and pain intensity ($r=-0.06$, $p=0.44$).

209

210 **Discussion**

211 The present study was the first attempt to verify the relationship between PLP
212 and its structured movement representation, which is quantitatively evaluated with the
213 BCT. In the present study, the ovalization index in the bimanual condition was higher
214 than that in the unimanual condition [Unimanual: 6.01 ± 1.92 , Bimanual: 8.05 ± 1.85].
215 This result suggests that the movement representation of a phantom limb remains to some
216 degree, despite patients' long-term deafferentation. Further, it was revealed that the
217 higher ovalization index the PLP patients show, the more decreased pain intensity they
218 feel (Fig. 1B). Thus, structured movement representations, evaluated here in a
219 quantitative way, have an intimate relationship with PLP intensity. Previous studies have
220 demonstrated that the movement representation of a phantom limb induced by mirror
221 visual feedback or virtual reality treatments alleviate PLP [4,5]. Considering these
222 previous [4,5,6,7] and our present findings, we can conclude that the underlying
223 mechanism of PLP is directly connected to its movement representation. Observing the
224 clinical features of the two outlier patients (Patients A and B), who both demonstrated a

225 higher OI, would indicate the characteristics of patients with a structured movement
226 representation of their phantom limb. From these observations, both patients frequently
227 used their affected limb as much as possible on a daily basis despite it being paralyzed
228 (for example, pressing on the paper using the affected arm during writing with the intact
229 hand). From these patients' characteristics, using the affected limb as a functionally-
230 useful limb in a limited way might be an important way to maintain the structured
231 movement representation of their phantom limb.

232 In upper-limb amputee patients who perceive a phantom limb and its neuropathic
233 pain, the primary motor cortex contralateral to the phantom limb is not activated when
234 they intend to move their phantom limb [6]. In amputee patients who restored the
235 structured movement representation of their phantom limb and whose PLP decreased, the
236 primary motor cortex becomes activated more strongly compared with the activation
237 before amelioration of PLP [17]. Further, reorganization of the somatotopy in the
238 sensorimotor cortex is observed in amputee patients, and a greater reorganization of the
239 cortex reportedly correlates with greater pain intensity of the phantom limb [18,19].
240 However, a succession of functional brain imaging studies does not support the
241 relationship between reorganization of the sensorimotor cortex and PLP intensity [20,21].
242 Considering these, the relationship between PLP and its movement representation and the
243 sensorimotor cortex might be plausible, but is still controversial. Not only the primary
244 motor cortex but also other motor-related cortices such as supplementary motor area,
245 premotor area and the cerebellum also become activated when moving a phantom limb.
246 The entirety of the motor system in the central nervous system (CNS) might be involved
247 in the relationship between PLP intensity and its movement representation.

248 Conversely, there was no relationship between PLP and subjectively-reported
249 movement representation of a phantom limb in the present study. In addition, there were
250 no significant correlations among the variabilities of subjectively-reported phantom limb
251 movement, PLP intensity and their OI. Our methodological reliability can be confirmed
252 because the subjective evaluations of movement representations of participants' phantom
253 limbs were consistent through multiple sessions with the VR system. As a previous report
254 demonstrated, subjective introspections about phantom limbs are sometimes gigantic
255 confabulations [22]. There were individual differences in introspection in the situation of
256 sensorimotor incongruence, which is one of the underlying mechanisms of PLP [23,24].
257 Particularly, among patients with chronic pain, their body perception of the affected limb,
258 which is explained to clinicians by the patients themselves, generally does not match
259 objective signs of the affected limb because it is affected by pain and their strong negative
260 emotion with regard to the affected limb [25]. There was a mismatch between subjective
261 and objective evaluations of movement representations of patients' phantom limbs.
262 Considering this finding, evaluating the phantom limb in a quantitative way is important.
263 Clinicians and researchers have tried to develop methods of quantitative evaluation for
264 phantom limb, for example, the template matching task [26] and the pointing task [27],
265 and have succeeded in evaluating the body schema of a phantom limb quantitatively
266 [26,27]. However, there are few studies in which movement representations of a phantom
267 limb are evaluated in a quantitative way. For example, the hand laterality task is
268 commonly used to quantitatively evaluate the movement representations of some kinds
269 of neurological patients [28,29]. The hand laterality task, as already reported, shows
270 difficulties in its application to patients with deafferentation of one limb, because of their
271 incorrect cognitive processes during the task [30,31]. In the present study, dissociation

272 between the subjective descriptions of moving a phantom limb and objective movement
273 representations, which are measured as bimanual interference, was certainly observed.
274 Consequently, there was an intimate correlation only between structured movement
275 representations and PLP, but not between its subjective description and PLP, suggesting
276 that structured movement representations of a phantom limb are essential for
277 disentangling PLP. The structured movement representations of a phantom limb should
278 be focused on, even in the absence of introspection regarding their origins. Evaluating the
279 movement representation in a quantitative manner might reveal the analgesic mechanisms
280 of neurorehabilitation for PLP.

281 The following future perspectives of our study should be considered. We did not
282 compare between the data of patients with and without PLP, because of the difficulty of
283 recruiting patients who perceive a phantom limb but do not feel pain. To more strongly
284 demonstrate the intimate relationship between PLP and its structured movement
285 representation more clearly, we need to compare data between the two sets of phantom
286 limb patients. Also, in the present study, we could not directly connect the CNS with the
287 structured movement representation of a phantom limb and PLP. Measurements of the
288 CNS function using fMRI or EEG might disentangle the underlying mechanism(s) of
289 phantom limb pain more clearly.

290

291 **Conclusions**

292 In conclusion, we found an intimate relationship only between the structured
293 movement representations of a phantom limb and its pain. We suggest the importance of
294 evaluating the movement representations in a quantitative way, and that structured
295 movement representations of the phantom limb are necessary for alleviating PLP.

296

297 **Conflict of interest**

298 The authors report and confirm that there are no conflicts of interest. We
299 alone are responsible for the contents and writing up of our study.

300

301 **Acknowledgements**

302 The study was supported by a grant from Grants-in-Aid for Scientific Research
303 on Innovative Areas "Constructive Developmental Science and Grant-in-Aid for Young
304 Scientists (B).

305

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398 **Table 1:** Patient data

399

Subject	Sex	Age	Affected	Handedness	Disease Duration (year)	Type of BPI	Intercostal nerve transfer	Part of PLP
Patient A	Male	53	Left	Right	36	incomplete	-	Hand
Patient B	Male	54	Right	Right	20	complete	+	Hand
Patient C	Male	46	Right	Right	21	complete	+	Hand
Patient D	Male	56	Right	Right	6	complete	-	Arm
Patient E	Male	47	Right	Right	14	complete	+	Hand
Patient F	Female	64	Left	Right	8	complete	+	Arm, Hand
Patient G	Male	51	Right	Right	13	complete	+	Shoulder, Arm, Hand
Patient H	Male	49	Left	Right	26	complete	+	Hand
Patient I	Male	42	Left	Right	8	incomplete	+	Forearm, Hand

400

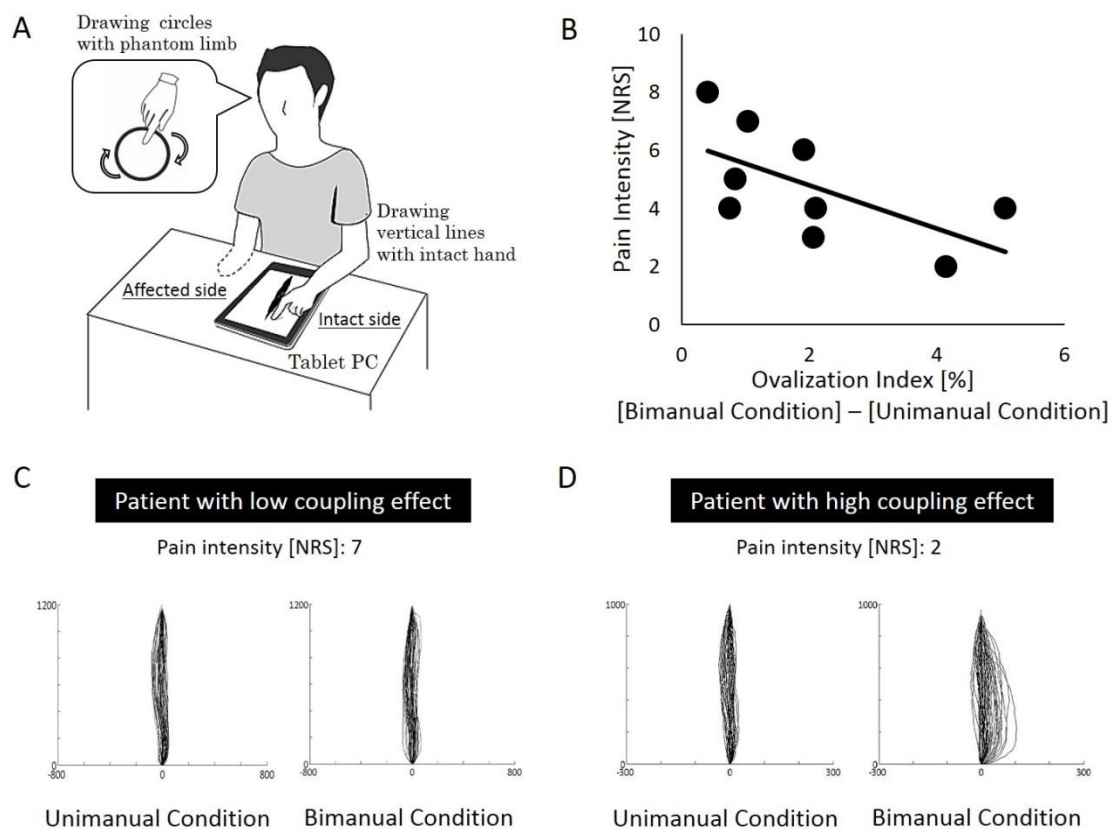


Figure 1: The relationship between the result of bimanual circle-line coordination task and phantom limb pain.

Figure 1A: The experiment image of bimanual circle-line coordination task. The patients sat comfortably in a chair and put their intact index finger on a tablet PC that was on a table in front of the patients. Patients intend to draw circles with their phantom limb while drawing vertical lines with intact hand in the bimanual condition.

Figure 1B: Relationship between PLP and movement representation of phantom limb. A significant negative correlation was observed between pain intensity and OI ($r = -0.66$, $p < 0.05$).

Figure 1C,D: Examples of trajectories in the bimanual circle-lines coupling task. In a patient, the OI value comparable between unimanual and bimanual conditions. This result indicated low bimanual coupling effect (Figure 1C). In contrast, a patient demonstrated more circular transfiguration (i.e., high OI value) under the bimanual condition, compared with trajectories under the unimanual condition, indicating a high coupling effect (Figure 1D).

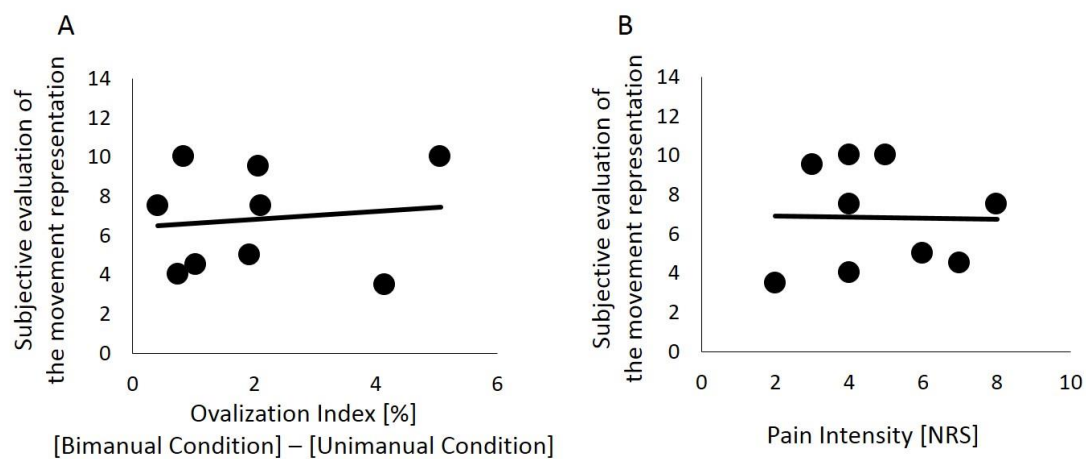


Figure 2: Relationship between subjective evaluation of the movement representation of the phantom limb, structured movement representations of the phantom limb, and phantom limb pain intensity.

Figure 2A, 2B: There were no significant correlations between the subjective evaluation of the movement representation and the ovalization index ($r = 0.11$, $p = 0.38$) or pain intensity ($r = 0.11$, $p = 0.39$).